

# window



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## Supported Clients

SmartClient WebClient NGClient

## Methods Summary

ToolBar	<code>addToolBar(window, name)</code>	Creates and returns a toolbar for a specific window.
ToolBar	<code>addToolBar(window, name, row)</code>	Creates and returns a toolbar for a specific window.
ToolBar	<code>addToolBar(window, name, displayname)</code>	Creates and returns a toolbar for a specific window.
ToolBar	<code>addToolBar(window, name, displayname, row)</code>	Creates and returns a toolbar for a specific window.
ToolBar	<code>addToolBar(name)</code>	Add a toolbar.
ToolBar	<code>addToolBar(name, row)</code>	Add a toolbar.
ToolBar	<code>addToolBar(name, displayname)</code>	Add a toolbar.
ToolBar	<code>addToolBar(name, displayname, row)</code>	Add a toolbar.
void	<code>cancelFormPopup()</code>	Close the current form popup panel without assigning a value to the configured data provider.
void	<code>closeFormPopup(retval)</code>	Close the current form popup panel and assign the value to the configured data provider.
Popup	<code>createPopupMenu()</code>	Creates a new popup menu that can be populated with items and displayed.
Boolean	<code>createShortcut(shortcut, methodName)</code>	Create a shortcut.
Boolean	<code>createShortcut(shortcut, methodName, arguments)</code>	Create a shortcut.
Boolean	<code>createShortcut(shortcut, methodName, contextFilter)</code>	Create a shortcut.
Boolean	<code>createShortcut(shortcut, method, contextFilter, arguments)</code>	Create a shortcut.
Boolean	<code>createShortcut(shortcut, methodName, contextFilter, arguments, consumeEvent)</code>	Create a shortcut.
Boolean	<code>createShortcut(shortcut, method)</code>	Create a shortcut.
Boolean	<code>createShortcut(shortcut, method, arguments)</code>	Create a shortcut.
Boolean	<code>createShortcut(shortcut, method, contextFilter)</code>	Create a shortcut.
Boolean	<code>createShortcut(shortcut, method, contextFilter, arguments)</code>	Create a shortcut.
Boolean	<code>createShortcut(shortcut, method, contextFilter, arguments, consumeEvent)</code>	Create a shortcut.
MenuBar	<code>getMenuBar()</code>	Get the menubar of the main window, or of a named window.
MenuBar	<code>getMenuBar(windowName)</code>	Get the menubar of the main window, or of a named window.
ToolBar	<code>getToolBar(window, name)</code>	Get the toolbar of a specific window from the toolbar panel by name.
ToolBar	<code>getToolBar(name)</code>	Get the toolbar from the toolbar panel by name.
Array	<code>getToolBarNames()</code>	Get all toolbar names from the toolbar panel.
Array	<code>getToolBarNames(window)</code>	Get all toolbar names from the toolbar panel of a specific window.
void	<code>maximize()</code>	Maximize the current window or the window with the specified name (Smart client only).
void	<code>maximize(windowName)</code>	Maximize the current window or the window with the specified name (Smart client only).
Boolean	<code>removeShortcut(shortcut)</code>	Remove a shortcut.
Boolean	<code>removeShortcut(shortcut, contextFilter)</code>	Remove a shortcut.
void	<code>removeToolBar(window, name)</code>	Remove the toolbar from the toolbar panel of a specific window.
void	<code>removeToolBar(name)</code>	Remove the toolbar from the toolbar panel.
void	<code>setFullScreen(full)</code>	Bring the window into/out of fullscreen mode.
void	<code>setStatusBarVisible(visible)</code>	Show or hide the statusbar.
void	<code>setToolBarAreaVisible(visible)</code>	Show or hide the toolbar area.
void	<code>showFormPopup(elementToShowRelatedTo, form, scope, dataproviderID)</code>	Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the specified scope.
void	<code>showFormPopup(elementToShowRelatedTo, form, scope, dataproviderID, width, height)</code>	Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the specified scope.
void	<code>showFormPopup(elementToShowRelatedTo, form, scope, dataproviderID, width, height, x, y)</code>	Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the specified scope.

## Methods Details

### **addToolBar(window, name)**

Creates and returns a toolbar for a specific window.

#### Parameters

**Object** window ;

**String** name the name by which this toolbar is identified in code. If display name is missing, name will be used as displayName as well.

## Returns

[ToolBar](#)

## Supported Clients

SmartClient,WebClient,NGClient

## Sample

```
// Note: method addToolBar only works in the smart client.

// create a window
var win = application.createWindow("myWindow", JSWindow.WINDOW);

// add a toolbar with only a name
var toolbar0 = plugins.window.addToolBar(win,"toolbar_0");
toolbar0.addButton("click me 0", callback_function);

// add a toolbar with a name and the row you want it to show at
// row number starts at 0
var toolbar1 = plugins.window.addToolBar(win,"toolbar_1", 2);
toolbar1.addButton("click me 1", callback_function);

// add a toolbar with a name and display name
var toolbar2 = plugins.window.addToolBar(win,"toolbar_2", "toolbar_2_internal_name");
toolbar2.addButton("click me 2", callback_function);

// add a toolbar with a name, display name and the row you want the
// toolbar to show at. row number starts at 0
var toolbar3 = plugins.window.addToolBar(win,"toolbar_3", "toolbar_3_internal_name", 3);
toolbar3.addButton("click me 3", callback_function);

win.show(forms.Myform)
```

## addToolBar(window, name, row)

Creates and returns a toolbar for a specific window.

## Parameters

**Object** window;

**String** name the name by which this toolbar is identified in code. If display name is missing, name will be used as displayName as well.

**Number** row the row inside the toolbar panel where this toolbar is to be added.

## Returns

[ToolBar](#)

## Supported Clients

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method addToolBar only works in the smart client.

// create a window
var win = application.createWindow("myWindow", JSWindow.WINDOW);

// add a toolbar with only a name
var toolbar0 = plugins.window.addToolBar(win,"toolbar_0");
toolbar0.addButton("click me 0", callback_function);

// add a toolbar with a name and the row you want it to show at
// row number starts at 0
var toolbar1 = plugins.window.addToolBar(win,"toolbar_1", 2);
toolbar1.addButton("click me 1", callback_function);

// add a toolbar with a name and display name
var toolbar2 = plugins.window.addToolBar(win,"toolbar_2", "toolbar_2_internal_name");
toolbar2.addButton("click me 2", callback_function);

// add a toolbar with a name, display name and the row you want the
// toolbar to show at. row number starts at 0
var toolbar3 = plugins.window.addToolBar(win,"toolbar_3", "toolbar_3_internal_name", 3);
toolbar3.addButton("click me 3", callback_function);

win.show(forms.Myform)
```

**addToolBar(window, name, displayname)**

Creates and returns a toolbar for a specific window.

**Parameters**

**Object** window ;  
**String** name the name by which this toolbar is identified in code  
**String** displayname the name by which this toolbar will be identified in the UI. (for example in the toolbar panel's context menu)

**Returns**

**ToolBar**

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method addToolBar only works in the smart client.

// create a window
var win = application.createWindow("myWindow", JSWindow.WINDOW);

// add a toolbar with only a name
var toolbar0 = plugins.window.addToolBar(win,"toolbar_0");
toolbar0.addButton("click me 0", callback_function);

// add a toolbar with a name and the row you want it to show at
// row number starts at 0
var toolbar1 = plugins.window.addToolBar(win,"toolbar_1", 2);
toolbar1.addButton("click me 1", callback_function);

// add a toolbar with a name and display name
var toolbar2 = plugins.window.addToolBar(win,"toolbar_2", "toolbar_2_internal_name");
toolbar2.addButton("click me 2", callback_function);

// add a toolbar with a name, display name and the row you want the
// toolbar to show at. row number starts at 0
var toolbar3 = plugins.window.addToolBar(win,"toolbar_3", "toolbar_3_internal_name", 3);
toolbar3.addButton("click me 3", callback_function);

win.show(forms.Myform)
```

**addToolBar(window, name, displayname, row)**

Creates and returns a toolbar for a specific window.

## Parameters

**Object** window ;  
**String** name the name by which this toolbar is identified in code.  
**String** displayname the name by which this toolbar will be identified in the UI. (for example in the toolbar panel's context menu)  
**Number** row the row inside the toolbar panel where this toolbar is to be added.

## Returns

**ToolBar**

## Supported Clients

SmartClient,WebClient,NGClient

## Sample

```
// Note: method addToolBar only works in the smart client.  
  
// create a window  
var win = application.createWindow("myWindow", JSWindow.WINDOW);  
  
// add a toolbar with only a name  
var toolbar0 = plugins.window.addToolBar(win,"toolbar_0");  
toolbar0.addButton("click me 0", callback_function);  
  
// add a toolbar with a name and the row you want it to show at  
// row number starts at 0  
var toolbar1 = plugins.window.addToolBar(win,"toolbar_1", 2);  
toolbar1.addButton("click me 1", callback_function);  
  
// add a toolbar with a name and display name  
var toolbar2 = plugins.window.addToolBar(win,"toolbar_2", "toolbar_2_internal_name");  
toolbar2.addButton("click me 2", callback_function);  
  
// add a toolbar with a name, display name and the row you want the  
// toolbar to show at. row number starts at 0  
var toolbar3 = plugins.window.addToolBar(win,"toolbar_3", "toolbar_3_internal_name", 3);  
toolbar3.addButton("click me 3", callback_function);  
  
win.show(forms.MyForm)
```

## addToolBar(name)

Add a toolbar.

## Parameters

**String** name the name by which this toolbar is identified in code. If display name is missing, name will be used as displayName as well.

## Returns

**ToolBar**

## Supported Clients

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method addToolBar only works in the smart client.

// add a toolbar with only a name
var toolbar0 = plugins.window.addToolBar("toolbar_0");
toolbar0.addButton("click me 0", feedback_button);

// add a toolbar with a name and the row you want it to show at
// row number starts at 0
var toolbar1 = plugins.window.addToolBar("toolbar_1", 2);
toolbar1.addButton("click me 1", feedback_button);

// add a toolbar with a name and display name
var toolbar2 = plugins.window.addToolBar("toolbar_2", "toolbar_2_internal_name");
toolbar2.addButton("click me 2", feedback_button);

// add a toolbar with a name, display name and the row you want the
// toolbar to show at. row number starts at 0
var toolbar3 = plugins.window.addToolBar("toolbar_3", "toolbar_3_internal_name", 3);
toolbar3.addButton("click me 3", feedback_button);
```

**addToolBar(name, row)**

Add a toolbar.

**Parameters**

**String** name the name by which this toolbar is identified in code. If display name is missing, name will be used as displayName as well.  
**Number** row the row inside the toolbar panel where this toolbar is to be added.

**Returns**

**ToolBar**

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method addToolBar only works in the smart client.

// add a toolbar with only a name
var toolbar0 = plugins.window.addToolBar("toolbar_0");
toolbar0.addButton("click me 0", feedback_button);

// add a toolbar with a name and the row you want it to show at
// row number starts at 0
var toolbar1 = plugins.window.addToolBar("toolbar_1", 2);
toolbar1.addButton("click me 1", feedback_button);

// add a toolbar with a name and display name
var toolbar2 = plugins.window.addToolBar("toolbar_2", "toolbar_2_internal_name");
toolbar2.addButton("click me 2", feedback_button);

// add a toolbar with a name, display name and the row you want the
// toolbar to show at. row number starts at 0
var toolbar3 = plugins.window.addToolBar("toolbar_3", "toolbar_3_internal_name", 3);
toolbar3.addButton("click me 3", feedback_button);
```

**addToolBar(name, displayname)**

Add a toolbar.

**Parameters**

**String** name the name by which this toolbar is identified in code. If display name is missing, name will be used as displayName as well.  
**String** displayname the name by which this toolbar will be identified in the UI. (for example in the toolbar panel's context menu)

**Returns**

**ToolBar**

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method addToolBar only works in the smart client.

// add a toolbar with only a name
var toolbar0 = plugins.window.addToolBar("toolbar_0");
toolbar0.addButton("click me 0", feedback_button);

// add a toolbar with a name and the row you want it to show at
// row number starts at 0
var toolbar1 = plugins.window.addToolBar("toolbar_1", 2);
toolbar1.addButton("click me 1", feedback_button);

// add a toolbar with a name and display name
var toolbar2 = plugins.window.addToolBar("toolbar_2", "toolbar_2_internal_name");
toolbar2.addButton("click me 2", feedback_button);

// add a toolbar with a name, display name and the row you want the
// toolbar to show at. row number starts at 0
var toolbar3 = plugins.window.addToolBar("toolbar_3", "toolbar_3_internal_name", 3);
toolbar3.addButton("click me 3", feedback_button);
```

**addToolBar(name, displayname, row)**

Add a toolbar.

**Parameters**

**String** name      the name by which this toolbar is identified in code. If display name is missing, name will be used as displayName as well.  
**String** displayname the name by which this toolbar will be identified in the UI. (for example in the toolbar panel's context menu)  
**Number** row        the row inside the toolbar panel where this toolbar is to be added.

**Returns**

**ToolBar**

**Supported Clients**

SmartClient, WebClient, NGClient

**Sample**

```
// Note: method addToolBar only works in the smart client.

// add a toolbar with only a name
var toolbar0 = plugins.window.addToolBar("toolbar_0");
toolbar0.addButton("click me 0", feedback_button);

// add a toolbar with a name and the row you want it to show at
// row number starts at 0
var toolbar1 = plugins.window.addToolBar("toolbar_1", 2);
toolbar1.addButton("click me 1", feedback_button);

// add a toolbar with a name and display name
var toolbar2 = plugins.window.addToolBar("toolbar_2", "toolbar_2_internal_name");
toolbar2.addButton("click me 2", feedback_button);

// add a toolbar with a name, display name and the row you want the
// toolbar to show at. row number starts at 0
var toolbar3 = plugins.window.addToolBar("toolbar_3", "toolbar_3_internal_name", 3);
toolbar3.addButton("click me 3", feedback_button);
```

**cancelFormPopup()**

Close the current form popup panel without assigning a value to the configured data provider.

**Supported Clients**

SmartClient, WebClient, NGClient

**Sample**

```
// Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the
specified scope.
plugins.window.showFormPopup(null,forms.orderPicker,foundset.getSelectedRecord(),"order_id");
// do call closeFormPopup(ordervalue) from the orderPicker form
```

**closeFormPopup(retval)**

Close the current form popup panel and assign the value to the configured data provider.

**Parameters**

[Object](#) retval return value for data provider

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the
specified scope.
plugins.window.showFormPopup(null,forms.orderPicker,foundset.getSelectedRecord(),"order_id");
// do call closeFormPopup(ordervalue) from the orderPicker form
```

**createPopupMenu()**

Creates a new popup menu that can be populated with items and displayed.

**Returns**

[Popup](#)

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// create a popup menu
var menu = plugins.window.createPopupMenu();
// add a menu item
menu.addMenuItem("an entry", feedback);

if (event.getSource()) {
    // display the popup over the component which is the source of the event
    menu.show(event.getSource());
    // display the popup over the components, at specified coordinates relative to the component
    //menu.show(event.getSource(), 10, 10);
    // display the popup at specified coordinates relative to the main window
    //menu.show(100, 100);
}
```

**createShortcut(shortcut, methodName)**

Create a shortcut.

**Parameters**

[String](#) shortcut ;

[String](#) methodName scopes.scopename.methodname or formname.methodname String to target the method to execute

**Returns**

[Boolean](#)

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javaw/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.
```

**createShortcut(shortcut, methodName, arguments)**

Create a shortcut.

**Parameters**

**String** shortcut ;  
**String** methodName scopes.scopename.methodname or formname.methodname String to target the method to execute  
**Array** arguments ;

**Returns**

**Boolean**

**Supported Clients**

SmartClient,WebClient,NGClient



**Sample**

```
// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javawx/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.
```

**createShortcut(shortcut, methodName, contextFilter)**

Create a shortcut.

**Parameters**

**String** shortcut ;  
**String** methodName scopes.scopename.methodname or formname.methodname String to target the method to execute  
**String** contextFilter form or element name ( ng only - specified by formName.elementName); only triggers the shortcut when on this form/element

**Returns**

**Boolean**

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javaw/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.
```

**createShortcut(shortcut, method, contextFilter, arguments)**

Create a shortcut.

**Parameters**

**String** shortcut ;  
**Object** method the method/function that needs to be called when the shortcut is hit  
**String** contextFilter form or element name ( ng only - specified by formName.elementName); only triggers the shortcut when on this form/element  
**Array** arguments ;

**Returns**

**Boolean**

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```

// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javawx/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.

```

**createShortcut(shortcut, methodName, contextFilter, arguments, consumeEvent)**

Create a shortcut.

**Parameters**

**String** shortcut ;  
**String** methodName scopes.scopename.methodname or formname.methodname String to target the method to execute  
**String** contextFilter form or element name ( ng only - specified by formName.elementName); only triggers the shortcut when on this form/element  
**Array** arguments ;  
**Boolean** consumeEvent if true then the shortcut will consume the event and the default browser behavior will not be executed (default false)

**Returns**

**Boolean**

**Supported Clients**

SmartClient, WebClient, NGClient

**Sample**

```

// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javaw/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.

```

**createShortcut(shortcut, method)**

Create a shortcut.

**Parameters**

**String** shortcut;  
**Function** method the method/function that needs to be called when the shortcut is hit

**Returns**

**Boolean**

**Supported Clients**

SmartClient, WebClient, NGClient

**Sample**

```

// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javaw/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.

```

**createShortcut(shortcut, method, arguments)**

Create a shortcut.

**Parameters**

**String** shortcut ;  
**Function** method the method/function that needs to be called when the shortcut is hit  
**Array** arguments;

**Returns**

**Boolean**

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```

// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javaw/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.

```

**createShortcut(shortcut, method, contextFilter)**

Create a shortcut.

**Parameters**

**String** shortcut ;  
**Function** method the method/function that needs to be called when the shortcut is hit  
**String** contextFilter form or element name ( ng only - specified by formName.elementName); only triggers the shortcut when on this form/element

**Returns**

**Boolean**

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```

// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javaw/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.

```

**createShortcut(shortcut, method, contextFilter, arguments)**

Create a shortcut.

**Parameters**

**String** shortcut ;  
**Function** method the method/function that needs to be called when the shortcut is hit  
**String** contextFilter form or element name ( ng only - specified by formName.elementName); only triggers the shortcut when on this form/element  
**Array** arguments ;

**Returns**

**Boolean**

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```

// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javaw/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.

```

**createShortcut(shortcut, method, contextFilter, arguments, consumeEvent)**

Create a shortcut.

**Parameters**

**String** shortcut ;  
**Function** method the method/function that needs to be called when the shortcut is hit  
**String** contextFilter form or element name ( ng only - specified by formName.elementName); only triggers the shortcut when on this form/element  
**Array** arguments ;  
**Boolean** consumeEvent if true then the shortcut will consume the event and the default browser behavior will not be executed (default false)

**Returns**

**Boolean**

**Supported Clients**

SmartClient, WebClient, NGClient



**Sample**

```

// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javawx/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
///
// * Handle keyboard shortcut.
//
// * @param {JSEvent} event the event that triggered the action
// */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.

```

**getMenuBar()**

Get the menubar of the main window, or of a named window.

**Returns**

[MenuBar](#)

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// create a new window
var win = application.createWindow("windowName", JSWindow.WINDOW);
// show a form in the new window
forms.my_form.controller.show(win);
// retrieve the menubar of the new window
var menubar = plugins.window.getMenuBar("windowName");
// add a new menu to the menubar, with an item in it
var menu = menubar.addMenu();
menu.text = "New Menu";
menu.addMenuItem("an entry", feedback);
// retrieve the menubar of the main window
var mainMenubar = plugins.window.getMenuBar();
// add a new menu to the menubar of the main window
var menuMain = mainMenubar.addMenu();
menuMain.text = "New Menu in Main Menubar";
menuMain.addMenuItem("another entry", feedback);
```

**getMenuBar(windowName)**

Get the menubar of the main window, or of a named window.

**Parameters**

[String](#) windowName the name of the window

**Returns**

[MenuBar](#)

**Supported Clients**

SmartClient, WebClient, NGClient

**Sample**

```
// create a new window
var win = application.createWindow("windowName", JSWindow.WINDOW);
// show a form in the new window
forms.my_form.controller.show(win);
// retrieve the menubar of the new window
var menubar = plugins.window.getMenuBar("windowName");
// add a new menu to the menubar, with an item in it
var menu = menubar.addMenu();
menu.text = "New Menu";
menu.addMenuItem("an entry", feedback);
// retrieve the menubar of the main window
var mainMenubar = plugins.window.getMenuBar();
// add a new menu to the menubar of the main window
var menuMain = mainMenubar.addMenu();
menuMain.text = "New Menu in Main Menubar";
menuMain.addMenuItem("another entry", feedback);
```

**getToolBar(window, name)**

Get the toolbar of a specific window from the toolbar panel by name.

**Parameters**

[Object](#) window;

[String](#) name ;

**Returns**

[ToolBar](#)

**Supported Clients**

SmartClient, WebClient, NGClient

**Sample**

```
// Note: method getToolBar only works in the smart client.

// create a window
    var win = application.createWindow("myWindow", JSWindow.WINDOW);
// the toolbar must first be created with a call to addToolBar
plugins.window.addToolBar(win,"toolbar_0");

// show the empty toolbar and wait 4 seconds
win.show(forms.MyForm)
application.updateUI(4000)

// get the toolbar at the panel by name
var toolbar = plugins.window.getToolBar(win,"toolbar_0");
// add a button to the toolbar
toolbar.addButton("button", callback_function);
```

**getToolBar(name)**

Get the toolbar from the toolbar panel by name.

**Parameters**

[String](#) name;

**Returns**

[ToolBar](#)

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method getToolBar only works in the smart client.

// the toolbar must first be created with a call to addToolBar
plugins.window.addToolBar("toolbar_0");

// get the toolbar at the panel by name
var toolbar = plugins.window.getToolBar("toolbar_0");
// add a button to the toolbar
toolbar.addButton("button", feedback_button);
```

**getToolBarNames()**

Get all toolbar names from the toolbar panel.

**Returns**

[Array](#)

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method getToolBarNames only works in the smart client.

// create an array of toolbar names
var names = plugins.window.getToolBarNames();

// create an empty message variable
var message = "";

// loop through the array
for (var i = 0 ; i < names.length ; i++) {
    //add the name(s) to the message
    message += names[i] + "\n";
}

// show the message
plugins.dialogs.showInfoDialog("toolbar names", message);
```

**getToolBarNames(window)**

Get all toolbar names from the toolbar panel of a specific window.

**Parameters**

[Object](#) window;

**Returns**

[Array](#)

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method getToolBarNames only works in the smart client.
// create a window
var win = application.createWindow("myWindow", JSWindow.WINDOW);
// the toolbar must first be created with a call to addToolBar
plugins.window.addToolBar(win,"toolbar_0");
plugins.window.addToolBar(win,"toolbar_1");
// create an array of toolbar names
var names = plugins.window.getToolBarNames(win);

// create an empty message variable
var message = "";

// loop through the array
for (var i = 0 ; i < names.length ; i++) {
    //add the name(s) to the message
    message += names[i] + "\n";
}

// show the message
plugins.dialogs.showInfoDialog("toolbar names", message);
```

**maximize()**

Maximize the current window or the window with the specified name (Smart client only).

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// maximize the main window:
plugins.window.maximize();

// create a new window
var win = application.createWindow("windowName", JSWindow.WINDOW);
// show a form in the new window
forms.my_form.controller.show(win);
// maximize the window
plugins.window.maximize("windowName");
```

**maximize(windowName)**

Maximize the current window or the window with the specified name (Smart client only).

**Parameters**

[String](#) windowName;

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// maximize the main window:
plugins.window.maximize();

// create a new window
var win = application.createWindow("windowName", JSWindow.WINDOW);
// show a form in the new window
forms.my_form.controller.show(win);
// maximize the window
plugins.window.maximize("windowName");
```

**removeShortcut(shortcut)**

Remove a shortcut.

**Parameters**

[String](#) shortcut;

**Returns**

[Boolean](#)

**Supported Clients**

SmartClient, WebClient, NGClient

**Sample**

```
// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javaw/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
/**
 * Handle keyboard shortcut.
 */
/**
 * @param {JSEvent} event the event that triggered the action
 */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.
```

**removeShortcut(shortcut, contextFilter)**

Remove a shortcut.

#### Parameters

[String](#) shortcut ;  
[String](#) contextFilter form or element name ( ng only - specified by formName.elementName); only triggers the shortcut when on this form/element

#### Returns

[Boolean](#)

#### Supported Clients

SmartClient,WebClient,NGClient

#### Sample

```
// this plugin uses the java keystroke parser
// see http://java.sun.com/j2se/1.5.0/docs/api/javaw/swing/KeyStroke.html#getKeyStroke(java.lang.String)
// global handler
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut);
// global handler with a form context filter
plugins.window.createShortcut('control shift I', scopes.globals.handleOrdersShortcut, 'frm_contacts');
// form method called when shortcut is used
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut);
// form method called when shortcut is used and arguments are passed to the method
plugins.window.createShortcut('control RIGHT', forms.frm_contacts.handleMyShortcut, new Array(argument1,
argument2));
// Passing the method argument as a string prevents unnecessary form loading
//plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', new Array(argument1,
argument2));
// Passing the method as a name and the contextFilter set so that this shortcut only trigger on the form
'frm_contacts'.
plugins.window.createShortcut('control RIGHT', 'frm_contacts.handleMyShortcut', 'frm_contacts', new Array
(argument1, argument2));
// Num Lock and Subtract shortcuts
plugins.window.createShortcut("NUMPAD8", handleMyShortcut);
plugins.window.createShortcut("SUBTRACT", handleMyShortcut);
// remove global shortcut and form-level shortcut
plugins.window.removeShortcut('menu 1');
plugins.window.removeShortcut('control RIGHT', 'frm_contacts');
// consuming they keystroke so that a default browser event will not happen
plugins.window.createShortcut('F4', scopes.globals.handleOrdersShortcut, 'frm_contacts', null, true);
// shortcut handlers are called with an JSEvent argument
/**
 * Handle keyboard shortcut.
 */
/**
 * @param {JSEvent} event the event that triggered the action
 */
//function handleShortcut(event)
//{
// application.output(event.getType()) // returns 'menu 1'
// application.output(event.getFormName()) // returns 'frm_contacts'
// application.output(event.getElementName()) // returns 'contact_name_field' or null when no element is
selected
//}
// NOTES:
// 1) shortcuts will not override existing operating system or browser shortcuts,
// choose your shortcuts carefully to make sure they work in all clients.
// 2) always use lower-case letters for modifiers (shift, control, etc.), otherwise createShortcut will fail.
```

#### removeToolBar(window, name)

Remove the toolbar from the toolbar panel of a specific window.

#### Parameters

[Object](#) window ;  
[String](#) name ;

#### Supported Clients

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method removeToolBar only works in the smart client.
// create a window
    var win = application.createWindow("myWindow", JSWindow.WINDOW);
// the toolbar must first be created with a call to addToolBar
var toolbar = plugins.window.addToolBar(win,"toolbar_0");

// add a button to the toolbar
toolbar.addButton("button", callbackMethod);

// show the toolbar with the button and wait 4 seconds, then remove it
win.show(forms.MyForm)
application.updateUI(4000)

// removing a toolbar from the toolbar panel is done by name
// the plugin checks the existence of the toolbar
// when the toolbar does not exist it will not throw an error though.
plugins.window.removeToolBar(win,"toolbar_0");
```

**removeToolBar(name)**

Remove the toolbar from the toolbar panel.

**Parameters**

String name;

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Note: method removeToolBar only works in the smart client.

// the toolbar must first be created with a call to addToolBar
var toolbar = plugins.window.addToolBar("toolbar_0");

// add a button to the toolbar
toolbar.addButton("button", feedback_button);

// removing a toolbar from the toolbar panel is done by name
// the plugin checks the existence of the toolbar
// when the toolbar does not exist it will not throw an error though.
plugins.window.removeToolBar("toolbar_0");
```

**setFullScreen(full)**

Bring the window into/out of fullscreen mode.

**Parameters**

Boolean full;

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// active fullscreen mode
plugins.window.setFullScreen(true);
```

**setStatusBarVisible(visible)**

Show or hide the statusbar.

**Parameters**

Boolean visible;

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// hide the statusbar
plugins.window.setStatusBarVisible(false);
```

**setToolBarAreaVisible(visible)**

Show or hide the toolbar area.

**Parameters**

**Boolean** visible ;

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// hide the toolbar area
plugins.window.setToolBarAreaVisible(false);
```

**showFormPopup(elementToShowRelatedTo, form, scope, dataproviderID)**

Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the specified scope.

**Parameters**

**Object** elementToShowRelatedTo element to show related to or null to center in screen  
**Object** form the form to show  
**Object** scope the scope to put retval into  
**String** dataproviderID the dataprovider of scope to fill

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the
specified scope.
plugins.window.showFormPopup(null,forms.orderPicker,foundset.getSelectedRecord(),"order_id");
// do call closeFormPopup(ordervalue) from the orderPicker form
```

**showFormPopup(elementToShowRelatedTo, form, scope, dataproviderID, width, height)**

Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the specified scope.

**Parameters**

**Object** elementToShowRelatedTo element to show related to or null to center in screen  
**Object** form the form to show  
**Object** scope the scope to put retval into  
**String** dataproviderID the dataprovider of scope to fill  
**Number** width popup width  
**Number** height popup height

**Supported Clients**

SmartClient,WebClient,NGClient

**Sample**

```
// Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the
specified scope.
plugins.window.showFormPopup(null,forms.orderPicker,foundset.getSelectedRecord(),"order_id");
// do call closeFormPopup(ordervalue) from the orderPicker form
```

**showFormPopup(elementToShowRelatedTo, form, scope, dataproviderID, width, height, x, y)**

Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the specified scope. Can show relative to a component or at specified coordinates.  
Show on specified location is only supported in NGClient.



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**Parameters**

<b>Object</b>	elementToShowRelatedTo	element to show related to or null to center in screen
<b>Object</b>	form	the form to show
<b>Object</b>	scope	the scope to put retval into
<b>String</b>	dataProviderID	the dataprovider of scope to fill
<b>Number</b>	width	popup width
<b>Number</b>	height	popup height
<b>Number</b>	x	popup x location
<b>Number</b>	y	popup y location

**Supported Clients**

NGClient

**Sample**

```
// Show a form as popup panel, where the closeFormPopup can pass return a value to a dataprovider in the
// specified scope.
plugins.window.showFormPopup(null, forms.orderPicker, foundset.getSelectedRecord(), "order_id");
// plugins.window.showFormPopup(null, forms.orderPicker, foundset.getSelectedRecord(), "order_id", -1, -1, 100, 100);
// do call closeFormPopup(ordervalue) from the orderPicker form
```