

# JSFile

## Method Summary

**Boolean** `#canRead()`  
Returns true if the file exists and is readable (has access to it) - works on remote files too.

**Boolean** `#canWrite()`  
Returns true if the file exists and can be modified - works on remote files too.

**Boolean** `#createNewFile()`  
Creates the file on disk if needed.

**Boolean** `#deleteFile()`  
Deletes the file from the disk if possible.

**Boolean** `#exists()`  
Returns true if the file/directory exists on the filesystem - works on remote files too.

**JSFile** `#getAbsoluteFile()`  
Returns a JSFile instance that corresponds to the absolute form of this pathname - works on remote files too.

**String** `#getAbsolutePath()`  
Returns a String representation of the absolute form of this pathname - works on remote files too.

**byte[]** `#getBytes()`  
Returns the contenttype of this file, like for example 'application/pdf' - works on remote files too.

**String** `#getName()`  
Returns the name of the file.

**String** `#getParent()`  
Returns the String representation of the path of the parent of this file - works on remote files too.

**JSFile** `#getParentFile()`  
Returns a JSFile instance that corresponds to the parent of this file - works on remote files too.

**String** `#getPath()`  
Returns a String holding the path to the file - works on remote files too.

**Boolean** `#isAbsolute()`  
Returns true if the path is absolute.

**Boolean** `#isDirectory()`  
Returns true if the file is a directory - works on remote files too.

**Boolean** `#isFile()`  
Returns true if the file is a file and not a regular file - works on remote files too.

**Boolean** `#isHidden()`  
Returns true if the file is hidden (a file system attribute) - works on remote files too.

**Date** `#lastModified()`  
Returns the time/date of the last modification on the file - works on remote files too.

**String[]** `#list()`  
Returns an array of strings naming the files and directories located inside the file, if the file is a directory - works on remote files too.

**JSFile[]** `#listFiles()`  
Returns an array of JSFiles naming the files and directories located inside the file, if the file is a directory - works on remote files too.

**Boolean** `#mkdir()`  
Creates a directory on disk if possible.

**Boolean** `#mkdirs()`  
Creates a directory on disk, together with all its parent directories, if possible.

**Boolean** `#renameTo(destination)`  
Renames the file to a different name.

**Boolean** `#setLastModified(date)`  
Sets the date/time of the last modification on the file.

**Boolean** `#setReadOnly()`  
Sets the readonly attribute of the file/directory.

**Number** `#size()`  
Returns the size in bytes of the file.

## Method Details

### canRead

**Boolean** `canRead()`

Returns true if the file exists and is readable (has access to it) - works on remote files too.

### Returns

**Boolean**

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## canWrite

**Boolean canWrite()**

Returns true if the file exists and can be modified - works on remote files too.

### Returns

**Boolean**

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## createNewFile

**Boolean createNewFile()**

Creates the file on disk if needed. Returns true if the file (name) did not already exists and had to be created - for remote, use the streamFilesToServer to stream a file.

### Returns

**Boolean**

## Sample

```
var f = plugins.file.convertToJSFile('story.txt');
if (!f.exists())
    f.createNewFile();
```

## deleteFile

**Boolean deleteFile()**

Deletes the file from the disk if possible. Returns true if the file could be deleted. If the file is a directory, then it must be empty in order to be deleted - works on remote files too.

**Returns**

**Boolean**

**Sample**

```
var f = plugins.file.convertToJSFile('story.txt');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/story.txt');
if (f && f.exists())
    f.deleteFile();
```

exists

**Boolean exists()**

Returns true if the file/directory exists on the filesystem - works on remote files too.

**Returns**

**Boolean**

**Sample**

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

getAbsoluteFile

**JSFile getAbsoluteFile()**

Returns a JSFile instance that corresponds to the absolute form of this pathname - works on remote files too.

**Returns**

**JSFile**

**Sample**

```
var f = plugins.file.convertToJSFile('story.txt');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/story.txt');
application.output('parent folder: ' + f.getAbsoluteFile().getParent());
application.output('parent folder has ' + f.getAbsoluteFile().getParentFile().listFiles().length + ' entries');
```

getAbsolutePath

**String getAbsolutePath()**

Returns a String representation of the absolute form of this pathname - works on remote files too.

**Returns**

**String**

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## getBytes

**byte[] getBytes()**

Replace with description

### Returns

byte[]

## getContentType

**String getContentType()**

Returns the contenttype of this file, like for example 'application/pdf' - works on remote files too.

### Returns

String

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## getName

**String getName()**

Returns the name of the file. The name consists in the last part of the file path - works on remote files too.

### Returns

String

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## getParent

### String **getParent()**

Returns the String representation of the path of the parent of this file - works on remote files too.

#### Returns

String

## Sample

```
var f = plugins.file.convertToJSFile('story.txt');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/story.txt');
application.output('parent folder: ' + f.getAbsoluteFile().getParent());
application.output('parent folder has ' + f.getAbsoluteFile().getParentFile().listFiles().length + ' entries');
```

## getParentFile

### JSFile **getParentFile()**

Returns a JSFile instance that corresponds to the parent of this file - works on remote files too.

#### Returns

JSFile

## Sample

```
var f = plugins.file.convertToJSFile('story.txt');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/story.txt');
application.output('parent folder: ' + f.getAbsoluteFile().getParent());
application.output('parent folder has ' + f.getAbsoluteFile().getParentFile().listFiles().length + ' entries');
```

## getPath

### String **getPath()**

Returns a String holding the path to the file - works on remote files too.

#### Returns

String

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## isAbsolute

**Boolean** **isAbsolute()**

Returns true if the path is absolute. The path is absolute if it starts with '/' on Unix/Linux/MacOS or has a driver letter on Windows - works on remote files too.

### Returns

**Boolean**

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## isDirectory

**Boolean** **isDirectory()**

Returns true if the file is a directory - works on remote files too.

### Returns

**Boolean**

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## isFile

**Boolean** **isFile()**

Returns true if the file is a file and not a regular file - works on remote files too.

### Returns

**Boolean**

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## isHidden

**Boolean** **isHidden()**

Returns true if the file is hidden (a file system attribute) - works on remote files too.

### Returns

**Boolean**

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## lastModified

### Date **lastModified()**

Returns the time/date of the last modification on the file - works on remote files too.

#### Returns

Date

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```

## list

### String[] **list()**

Returns an array of strings naming the files and directories located inside the file, if the file is a directory - works on remote files too.

#### Returns

String[]

## Sample

```
var d = plugins.file.convertToJSFile('plugins');
// or for a remote file:
// var d = plugins.convertToRemoteJSFile('/plugins');
var names = d.list();
application.output('Names:');
for (var i=0; i<names.length; i++)
    application.output(names[i]);
var files = d.listFiles();
application.output('Absolute paths:');
for (var i=0; i<files.length; i++)
    application.output(files[i].getAbsolutePath());
```

## listFiles

### JSFile[] listFiles()

Returns an array of JSFiles naming the files and directories located inside the file, if the file is a directory - works on remote files too.

#### Returns

JSFile[]

## Sample

```
var d = plugins.file.convertToJSFile('plugins');
// or for a remote file:
// var d = plugins.convertToRemoteJSFile('/plugins');
var names = d.list();
application.output('Names:');
for (var i=0; i<names.length; i++)
    application.output(names[i]);
var files = d.listFiles();
application.output('Absolute paths:');
for (var i=0; i<files.length; i++)
    application.output(files[i].getAbsolutePath());
```

## mkdir

### Boolean mkdir()

Creates a directory on disk if possible. Returns true if a new directory was created - for remote, use the streamFilesToServer to create the directory instead.

#### Returns

Boolean

## Sample

```
var f = plugins.file.convertToJSFile('one/two/three/four');
f.mkdirs(); // Create all four levels of folders in one step.
var g = plugins.file.convertToJSFile('one/two/three/four/five');
g.mkdir(); // This will work because all parent folders are already created.
```

## mkdirs

### Boolean mkdirs()

Creates a directory on disk, together with all its parent directories, if possible. Returns true if the hierarchy of directories is created - for remote, use the streamFilesToServer to create the directories instead.

#### Returns

Boolean

## Sample

```
var f = plugins.file.convertToJSFile('one/two/three/four');
f.mkdirs(); // Create all four levels of folders in one step.
var g = plugins.file.convertToJSFile('one/two/three/four/five');
g.mkdir(); // This will work because all parent folders are already created.
```

## renameTo

### Boolean renameTo(destination)

Renames the file to a different name. Returns true if the file could be renamed - works on remote files too.

**Parameters**

destination

**Returns**

Boolean

**Sample**

```
var f = plugins.file.convertToJSFile('story.txt');
f.renameTo('otherstory.txt');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/story.txt');
// f.renameTo('/otherstory.txt');
```

**setLastModified****Boolean** **setLastModified**(date)

Sets the date/time of the last modification on the file.

**Parameters**

date

**Returns**

Boolean

**Sample**

```
var f = plugins.file.convertToJSFile('story.txt');
f.createNewFile();
// Make the file look old.
f.setLastModified(new Date(1999, 5, 21));
```

**setReadOnly****Boolean** **setReadOnly()**

Sets the readonly attribute of the file/directory. Returns true on success.

**Returns**

Boolean

**Sample**

```
var f = plugins.file.convertToJSFile('invoice.txt');
plugins.file.writeTXTFile(f, 'important data that should not be changed');
f.setReadOnly();
```

**size****Number** **size()**

Returns the size in bytes of the file. Returns 0 if the file does not exist on disk - works on remote files too.

**Returns**

Number

## Sample

```
var f = plugins.file.convertToJSFile('./big.jpg');
// or for a remote file:
// var f = plugins.convertToRemoteJSFile('/images/big.jpg');
if (f && f.exists()) {
    application.output('is absolute: ' + f.isAbsolute());
    application.output('is dir: ' + f.isDirectory());
    application.output('is file: ' + f.isFile());
    application.output('is hidden: ' + f.isHidden());
    application.output('can read: ' + f.canRead());
    application.output('can write: ' + f.canWrite());
    application.output('last modified: ' + f.lastModified());
    application.output('name: ' + f.getName());
    application.output('path: ' + f.getPath());
    application.output('absolute path: ' + f.getAbsolutePath());
    application.output('content type: ' + f.getContentType());
    application.output('size: ' + f.size());
}
else {
    application.output('File/folder not found.');
}
```