

DB Tree View

Return Types

Binding RelationInfo

Property Summary

String #bgcolor
Boolean #enabled
String #fgcolor
Object[] #selectionPath
Get/Set the selection (path), array with pk records values (only single pk key supported)
String #toolTipText
Boolean #transparent
Boolean #visible

Method Summary

Number #addRoots(foundset)
Add foundset to the list of foundsets used to create the tree's root nodes.
Binding #createBinding(datasource/servername, [tablename])
Create and add binding object for a database table used to set data bindings for nodes.
RelationInfo #createRelationInfo()
Create relation info object used to set multiple child relations for a tree node
Number #getHeight()
Returns the height of the tree.
Number #getLocationX()
Get the x coordinate of the location of the tree.
Number #getLocationY()
Get the y coordinate of the location of the tree.
String #getName()
Returns the name of the tree.
Number #getWidth()
Returns the width of the tree.
Boolean #isNodeExpanded(path)
Check the path (array with pk records values (only single pk key supported)) expanded status
void #refresh()
Refresh the tree display
void #removeAllRoots()
Remove all root foundsets
void #setExpandNode(path, expandCollapse)
Expand/collapse the path, array with pk records values (only single pk key supported)
void #setFont(spec)
Sets the specified font as the font of the tree.
void # setLocation(x, y)
Sets the location of the tree.
void #setNodeLevelVisible(level, visible)
Set the level of visible nodes (expand or collapse to certain level)
void #setOnDrag(callback)
Set method to be called when a drag is started on the tree.
void #setOnDragEnd(callback)
Set method to be called when a drag of on the tree is ended.
void #setOnDragOver(callback)
Set method to be called during a drag over the tree.
void #setOnDrop(callback)
Set method to be called on a drop on the tree.
void #setRowHeight(rowHeight)
Set row height
void #setSize(x, y)
Sets the size of the tree.

Property Details

bgcolor

Replace with description

Returns

[String](#)

enabled

Replace with description

Returns

[Boolean](#)

fgcolor

Replace with description

Returns

[String](#)

selectionPath

Get/Set the selection (path), array with pk records values (only single pk key supported)

Returns

[Object\[\]](#)

Sample

```
elements.customer_id.selectionPath = new Array(14,24,45,67);
var currentSelectionArray = elements.customer_id.selectionPath;
```

toolTipText

Replace with description

Returns

[String](#)

transparent

Replace with description

Returns

[Boolean](#)

visible

Replace with description

Returns

[Boolean](#)

Method Details

addRoots

[Number addRoots\(foundset\)](#)

Add foundset to the list of foundsets used to create the tree's root nodes.

Returns the number of added root nodes.

Note: the bean will use a clone of the foundset, so any changes on the foundset parameter will be ignored in the tree.

Parameters

foundset

Returns

[Number](#)

Sample

```
//Add foundset to the list of foundsets used to create the tree's root nodes.
Returns the number of added root nodes.
Note: the bean will use a clone of the foundset, so any changes on the foundset parameter will be ignored in
the tree.
var addedRootNodes = elements.customer_id.addRoots(foundset);
```

createBinding

[Binding createBinding\(datasource/servername, \[tablename\]\)](#)

Create and add binding object for a database table used to set data bindings for nodes.

Parameters

datasource/servername

[tablename]

Returns

[Binding](#)

Sample

```
var companies_binding = elements.customer_id.createBinding('example_data', 'companies');
companies_binding.setTextDataprovider('company_name');
companies_binding.setNRelationName('companies_to_companies');
companies_binding.setImageURLDataprovider('type_icon');
companies_binding.setChildSortDataprovider('company_sort');
```

createRelationInfo

RelationInfo **createRelationInfo()**

Create relation info object used to set multiple child relations for a tree node

Returns

RelationInfo

Sample

```
var company_relations = new Array();
company_relations[0] = elements.customer_id.createRelationInfo();
company_relations[0].setLabel('Employees');
company_relations[0].setNRelationName('companies_to_employees');
company_relations[1] = elements.customer_id.createRelationInfo();
company_relations[1].setLabel('Customers');
company_relations[1].setNRelationName('companies_to_customers');
companies_binding.setNRelationInfos(company_relations);
```

getHeight

Number **getHeight()**

Returns the height of the tree.

Returns

Number

Sample

```
elements.customer_id.getHeight();
```

getLocationX

Number **getLocationX()**

Get the x coordinate of the location of the tree.

Returns

Number

Sample

```
elements.customer_id.getLocationX();
```

getLocationY

Number **getLocationY()**

Get the y coordinate of the location of the tree.

Returns

Number

Sample

```
elements.customer_id.getLocationY();
```

getName

String **getName()**

Returns the name of the tree.

Returns

String

Sample

```
elements.customer_id.getName();
```

getWidth

Number **getWidth()**

Returns the width of the tree.

Returns

Number

Sample

```
elements.customer_id.getWidth();
```

isNodeExpanded

Boolean **isNodeExpanded(path)**

Check the path (array with pk records values (only single pk key supported)) expanded status

Parameters

path

Returns

Boolean

Sample

```
var pathArray = new Array(14,24,45,67);  
elements.customer_id.isNodeExpanded(pathArray);
```

refresh

void **refresh()**

Refresh the tree display

Returns

void

Sample

```
elements.customer_id.refresh();
```

removeAllRoots

void **removeAllRoots()**

Remove all root foundsets

Returns

void

Sample

```
elements.customer_id.removeAllRoots();
```

setExpandNode

void **setExpandNode(path, expandCollapse)**

Expand/collapse the path, array with pk records values (only single pk key supported)

Parameters

path

expandCollapse

Returns

void

Sample

```
var pathArray = new Array(14,24,45,67);  
elements.customer_id.setExpandNode(pathArray, true);
```

setFont

void **setFont(spec)**

Sets the specified font as the font of the tree.

Parameters

spec

Returns

void

Sample

```
elements.customer_id.setFont('Times New Roman, 1, 22');
```

setLocation**void setLocation(x, y)**

Sets the location of the tree.

Parameters

x

y

Returns

void

Sample

```
elements.customer_id.setLocation(120,80);
```

setNodeLevelVisible**void setNodeLevelVisible(level, visible)**

Set the level of visible nodes (expand or collapse to certain level)

Parameters

level

visible

Returns

void

Sample

```
elements.customer_id.setNodeLevelVisible(globals.g_treeview_level, (globals.g_treeview_expand == 1 ? true : false));
```

setOnDrag**void setOnDrag(callback)**

Set method to be called when a drag is started on the tree. For more details about the method arguments and return value check the same property of a form

Parameters

callback

Returns

void

Sample

```
elements.customer_id.setOnDrag(onDrag);
```

setOnDragEnd**void setOnDragEnd(callback)**

Set method to be called when a drag of on the tree is ended. For more details about the method arguments and return value check the same property of a form

Parameters

callback

Returns

void

Sample

```
elements.customer_id.setOnDragEnd(onDragEnd);
```

setOnDragOver**void setOnDragOver(callback)**

Set method to be called during a drag over the tree. For more details about the method arguments and return value check the same property of a form

Parameters

callback

Returns

void

Sample

```
elements.customer_id.setOnDragOver(onDragOver);
```

setOnDropvoid **setOnDrop**(callback)

Set method to be called on a drop on the tree. For more details about the method arguments and return value check the same property of a form

Parameters

callback

Returns

void

Sample

```
elements.customer_id.setOnDrop(onDrop);
```

setRowHeightvoid **setRowHeight**(rowHeight)

Set row height

Parameters

rowHeight

Returns

void

Sample

```
elements.customer_id.setRowHeight(40);
```

setSizevoid **setSize**(x, y)

Sets the size of the tree.

Parameters

x

y

Returns

void

Sample

```
elements.customer_id.setSize(400,300);
```