

SolutionModel

Return Types

DEFAULTS JSBean JButton JSCalendar JSChecks JSCombobox JSComponent JSField JSFooter JSForm JSHeader JSInsetList JLabel JSList JSMethod JSPassword JSRadios JText JSTextArea JSTitle JSValueList JSVariable

Method Summary

JSForm	<code>getForm(name)</code>	Gets the specified form object and returns information about the form (see JSForm node).
JSForm[]	<code>getForms()</code>	Get an array of all forms.
JSForm[]	<code>getForms(datasource)</code>	Get an array of forms, that are all based on datasource/servername.
JSForm[]	<code>getForms(server, tablename)</code>	Get an array of forms, that are all based on datasource/servername and tablename.
JSMETHOD	<code>getGlobalMethod(scopeName, name)</code>	Gets an existing global method by the specified name.
JSMETHOD[]	<code>getGlobalMethods()</code>	The list of all global methods.
JSMETHOD[]	<code>getGlobalMethods(scopeName)</code>	The list of all global methods.
JSVariable	<code>getGlobalVariable(scopeName, name)</code>	Gets an existing global variable by the specified name.
JSVariable[]	<code>getGlobalVariables()</code>	Gets an array of all global variables.
JSVariable[]	<code>getGlobalVariables(scopeName)</code>	Gets an array of all global variables.
JSLIST	<code>getListForm(formName)</code>	Returns an existing list form.
JSLIST[]	<code>getListForms()</code>	Get an array of all list-forms.
String[]	<code>getScopeNames()</code>	Gets an array of all scope names used.
JSVALUELIST	<code>getValueList(name)</code>	Gets an existing valuelist by the specified name and returns a JSVALUELIST Object that can be assigned to a field.
JSVALUELIST[]	<code>getValueLists()</code>	Gets an array of all valuelists for the currently active solution.
JSForm	<code>newForm(name, dataSource)</code>	Creates a new JSForm Object.
JSMETHOD	<code>newGlobalMethod(scopeName, code)</code>	Creates a new global method with the specified code in a scope.
JSVariable	<code>newGlobalVariable(scopeName, name, type)</code>	Creates a new global variable with the specified name and number type.
JSLIST	<code>newListForm(formName, dataSource, textDataProviderID)</code>	Creates a new list form, similar to an inset list but without the inset list's header and relation.
JSVALUELIST	<code>newValueList(name, type)</code>	Creates a new valuelist with the specified name and number type.
Boolean	<code>removeForm(name)</code>	Removes the specified form during the persistent connected client session.
Boolean	<code>removeGlobalMethod(scopeName, name)</code>	Removes the specified global method.
Boolean	<code>removeGlobalVariable(scopeName, name)</code>	Removes the specified global variable.
Boolean	<code>removeValueList(name)</code>	Removes the specified valuelist.
JSForm	<code>revertForm(name)</code>	Reverts the specified form to the original (blueprint) version of the form; will result in an exception error if the form is not an original form.

Method Details

getForm

JSForm `getForm` (name)

Gets the specified form object and returns information about the form (see JSForm node).

Parameters

{String} name - the specified name of the form

Returns

JSForm - a JSForm

Sample

```
var myForm = solutionModel.getForm('existingFormName');
//get the style of the form (for all other properties see JSForm node)
var styleName = myForm.styleName;
```

getForms

JSForm[] `getForms` ()

Get an array of all forms.

Returns

JSForm[] - an array of JSForm type elements

Sample

```
var forms = solutionModel.getForms()
for (var i in forms)
    application.output(forms[i].name)
```

getForms

JSForm[] `getForms` (datasource)

Get an array of forms, that are all based on datasource/servername.

Parameters

{String} datasource - the datasource or servername

Returns

JSForm[] - an array of JSForm type elements

Sample

```
var forms = solutionModel.getForms(datasource)
for (var i in forms)
    application.output(forms[i].name)
```

getForms

JSForm[] `getForms` (server, tablename)

Get an array of forms, that are all based on datasource/servername and tablename.

Parameters

{String} server - the datasource or servername

{String} tablename - the tablename

Returns

JSForm[] - an array of JSForm type elements

Sample

```
var forms = solutionModel.getForms(datasource,tablename)
for (var i in forms)
    application.output(forms[i].name)
```

getGlobalMethod

JSMethod `getGlobalMethod` (scopeName, name)

Gets an existing global method by the specified name.

Parameters

{String} scopeName - the scope in which the method is searched

{String} name - the name of the specified global method

Returns

JSMethod - a JSMethod

Sample

```
var method = solutionModel.getGlobalMethod('globals', 'nameOfGlobalMethod');
if (method != null) application.output(method.code);
```

getGlobalMethods

JSMethod[] **getGlobalMethods** ()

The list of all global methods.

Returns

JSMethod[] - an array of JSMethod type elements

Sample

```
var methods = solutionModel.getGlobalMethods('globals');
for (var x in methods)
    application.output(methods[x].getName());
```

getGlobalMethods

JSMethod[] **getGlobalMethods** (scopeName)

The list of all global methods.

Parameters

{String} scopeName - limit to global methods of specified scope name

Returns

JSMethod[] - an array of JSMethod type elements

Sample

```
var methods = solutionModel.getGlobalMethods('globals');
for (var x in methods)
    application.output(methods[x].getName());
```

getGlobalVariable

JSVariable **getGlobalVariable** (scopeName, name)

Gets an existing global variable by the specified name.

Parameters

{String} scopeName - the scope in which the variable is searched

{String} name - the specified name of the global variable

Returns

JSVariable - a JSVariable

Sample

```
var globalVariable = solutionModel.getGlobalVariable('globals', 'globalVariableName');
application.output(globalVariable.name + " has the default value of " + globalVariable.defaultValue);
```

getGlobalVariables

JSVariable[] **getGlobalVariables** ()

Gets an array of all global variables.

Returns

JSVariable[] - an array of JSVariable type elements

Sample

```
var globalVariables = solutionModel.getGlobalVariables('globals');
for (var i in globalVariables)
    application.output(globalVariables[i].name + " has the default value of " + globalVariables[i].defaultValue);
```

getGlobalVariables

JSVariable[] getGlobalVariables (scopeName)

Gets an array of all global variables.

Parameters

{String} scopeName - limit to global vars of specified scope name

Returns

JSVariable[] - an array of JSVariable type elements

Sample

```
var globalVariables = solutionModel.getGlobalVariables('globals');
for (var i in globalVariables)
    application.output(globalVariables[i].name + " has the default value of " + globalVariables[i].defaultValue);
```

getListForm

JSList getListForm (formName)

Returns an existing list form.

Parameters

formName - the form's name.

Returns

JSList - the existing list form, or null if it does not exist.

Sample

```
var list = solutionModel.getListForm('created_by_sm_2');
```

getListForms

JSList[] getListForms ()

Get an array of all list-forms.

Returns

JSList[] - an array of IBaseSHList type elements

Sample

```
var forms = solutionModel.getListForms()
for (var i in forms)
    application.output(forms[i].name)
```

getScopeNames

String[] getScopeNames ()

Gets an array of all scope names used.

Returns

String[] - an array of String scope names

Sample

```
var scopeNames = solutionModel.getScopeNames();
for (var name in scopeNames)
    application.output(name);
```

getValueList

JSValueList **getValueList** (name)

Gets an existing valuelist by the specified name and returns a JSValueList Object that can be assigned to a field.

Parameters

{String} name - the specified name of the valuelist

Returns

JSValueList - a JSValueList object

Sample

```
var myValueList = solutionModel.getValueList('myValueListHere')
//now set the valueList property of your field
//myField.valuelist = myValueList
```

getValueLists

JSValueList[] **getValueLists** ()

Gets an array of all valuelists for the currently active solution.

Returns

JSValueList[] - an array of JSValueList objects

Sample

```
var valueLists = solutionModel.getValueLists();
if (valueLists != null && valueLists.length != 0)
    for (var i in valueLists)
        application.output(valueLists[i].name);
```

newForm

JSForm **newForm** (name, dataSource)

Creates a new JSForm Object.

NOTE: See the JSForm node for more information about form objects that can be added to the new form.

Parameters

{String} name - the specified name of the form

{String} dataSource - the specified name of the datasource for the specified table

Returns

JSForm - a new JSForm object

Sample

```
var myForm = solutionModel.newForm('newForm', 'db:/my_server/my_table')
//now you can add stuff to the form (under JSForm node)
//add a label
myForm.newLabel('Name', 1)
//add a "normal" text entry field
myForm.newTextField('dataProviderNameHere', 2)
```

newGlobalMethod

JSMethod **newGlobalMethod** (scopeName, code)

Creates a new global method with the specified code in a scope.

Parameters

{String} scopeName - the scope in which the method is created

{String} code - the specified code for the global method

Returns

JSMethod - a JSMethod object

Sample

```
var method = solutionModel.newGlobalMethod('globals', 'function myglobalmethod(){foundset.newRecord()}'')
```

newGlobalVariable

JSVariable **newGlobalVariable** (scopeName, name, type)

Creates a new global variable with the specified name and number type.

NOTE: The global variable number type is based on the value assigned from the SolutionModel-JSVariable node; for example: JSVariable.INTEGER.

Parameters

{String} scopeName - the scope in which the variable is created
{String} name - the specified name for the global variable
{Number} type - the specified number type for the global variable

Returns

JSVariable - a JSVariable object

Sample

```
var myGlobalVariable = solutionModel.newGlobalVariable('globals', 'newGlobalVariable', JSVariable.INTEGER);
myGlobalVariable.defaultValue = 12;
//myGlobalVariable.defaultValue = "{a:'First letter',b:'Second letter'}" // an js object, type must be media.
//myGlobalVariable.defaultValue = '"some text"'; // Use two pairs of quotes if you want to assign a String as
default value.
```

newListForm

JList **newListForm** (formName, dataSource, textDataProviderID)

Creates a new list form, similar to an inset list but without the inset list's header and relation.

The result will be an independent form which behaves like a mobile list.

Parameters

{String} formName - the new form's name.
{String} dataSource - the list will be populated based on this datasource.
{String} textDataProviderID - can be null; it's a convenience argument for setting the dataprovider that will be used to populate the main text area of the list's items.

Returns

JList - the newly created list form.

Sample

```
var f = solutionModel.newForm("created_by_sm_1", "udm", "contacts",null,false,100,380);
// create a button to go to it on the main form
b = f.newButton("Show created list form",0,9,10,10,
    f.newMethod("function showListForm() { forms.created_by_sm_2.controller.show(); }"));
// create the actual list form
var list = f.createListForm('created_by_sm_2', databaseManager.getDataSource("udm","contacts"),"name_first");
list.onAction = solutionModel.getForm('created_by_sm_2').newMethod("function goBack() { history.back(); }");
```

newValueList

JSValueList **newValueList** (name, type)

Creates a new valuelist with the specified name and number type.

Parameters

{String} name - the specified name for the valuelist
{Number} type - the specified number type for the valuelist; may be JSValueList.CUSTOM_VALUES, JSValueList.DATABASE_VALUES, JSValueList.EMPTY_VALUE_ALWAYS, JSValueList.EMPTY_VALUE_NEVER

Returns

JSValueList - a JSValueList object

Sample

```
var v11 = solutionModel.newValueList("customText",JSValueList.CUSTOM_VALUES);
v11.customValues = "customvalue1\ncustomvalue2";
var v12 = solutionModel.newValueList("customid",JSValueList.CUSTOM_VALUES);
v12.customValues = "customvalue1|1\ncustomvalue2|2";
var form = solutionModel.newForm("customValueListForm",controller.getDataSource(),null,true,300,300);
var combol = form.newComboBox("scopes.globals.text",10,10,120,20);
combol.valuelist = v11;
var combo2 = form.newComboBox("scopes.globals.id",10,60,120,20);
combo2.valuelist = v12;
```

removeForm

Boolean removeForm (name)

Removes the specified form during the persistent connected client session.

NOTE: Make sure you call history.remove first in your Servoy method (script).

Parameters

{String} name - the specified name of the form to remove

Returns

Boolean - true if form has been removed, false if form could not be removed

Sample

```
//first remove it from the current history, to destroy any active form instance
var success = history.removeForm('myForm')
//removes the named form from this session, please make sure you called history.remove() first
if(success)
{
    solutionModel.removeForm('myForm')
}
```

removeGlobalMethod

Boolean removeGlobalMethod (scopeName, name)

Removes the specified global method.

Parameters

{String} scopeName - the scope in which the method is declared

{String} name - the name of the global method to be removed

Returns

Boolean - true if the removal was successful, false otherwise

Sample

```
var m1 = solutionModel.newGlobalMethod('globals', 'function myglobalmethod1(){application.output("Global Method 1");}');
var m2 = solutionModel.newGlobalMethod('globals', 'function myglobalmethod2(){application.output("Global Method 2");}');

var success = solutionModel.removeGlobalMethod('globals', 'myglobalmethod1');
if (success == false) application.output('!!! myglobalmethod1 could not be removed !!!');

var list = solutionModel.getGlobalMethods('globals');
for (var i = 0; i < list.length; i++) {
    application.output(list[i].code);
}
```

removeGlobalVariable

Boolean removeGlobalVariable (scopeName, name)

Removes the specified global variable.

Parameters

{String} scopeName - the scope in which the variable is declared

{String} name - the name of the global variable to be removed

Returns

Boolean - true if the removal was successful, false otherwise

Sample

```
var v1 = solutionModel.newGlobalVariable('globals', 'globalVar1', JSVariable.INTEGER);
var v2 = solutionModel.newGlobalVariable('globals', 'globalVar2', JSVariable.TEXT);

var success = solutionModel.removeGlobalVariable('globals', 'globalVar1');
if (success == false) application.output('!!! globalVar1 could not be removed !!!');

var list = solutionModel.getGlobalVariables('globals');
for (var i = 0; i < list.length; i++) {
    application.output(list[i].name + '[' + list[i].variableType + ']: ' + list[i].variableType);
}
```

removeValueList

[Boolean removeValueList \(name\)](#)

Removes the specified valuelist.

Parameters

{String} name - name of the valuelist to be removed

Returns

Boolean - true if the removal was successful, false otherwise

Sample

```
var vlName = "customValueList";
var vl = solutionModel.newValueList(vlName, JSValueList.CUSTOM_VALUES);
vl.customValues = "customvalue1\ncustomvalue2";

var status = solutionModel.removeValueList(vlName);
if (status) application.output("Removal has been done.");
else application.output("ValueList not removed.");

var vls = solutionModel.getValueLists();
if (vls != null) {
    for (var i = 0; i < vls.length; i++) {
        application.output(vls[i]);
    }
    application.output("");
}
```

revertForm

[JSForm revertForm \(name\)](#)

Reverts the specified form to the original (blueprint) version of the form; will result in an exception error if the form is not an original form.

NOTE: Make sure you call history.remove first in your Servoy method (script) or call form.controller.recreateUI() before the script ends.

Parameters

{String} name - the specified name of the form to revert

Returns

JSForm - a JSForm object

Sample

```
// revert the form to the original solution form, removing any changes done to it through the solution model.  
var revertedForm = solutionModel.revertForm('myForm')  
// add a label on a random place.  
revertedForm.newLabel("MyLabel",Math.random()*100,Math.random()*100,80,20);  
// make sure that the ui is up to date.  
forms.myForm.controller.recreateUI();
```