

SolutionModel

Return Types

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Method Summary

JSForm	getForm (name) Gets the specified form object and returns information about the form (see JSForm node).
JSForm[]	getForms () Get an array of all forms.
JSForm[]	getForms (datasource) Get an array of forms, that are all based on datasource/servername.
JSForm[]	getForms (server, tablename) Get an array of forms, that are all based on datasource/servername and tablename.
JSMethod	getGlobalMethod (scopeName, name) Gets an existing global method by the specified name.
JSMethod[]	getGlobalMethods () The list of all global methods.
JSMethod[]	getGlobalMethods (scopeName) The list of all global methods.
JSVariable	getGlobalVariable (scopeName, name) Gets an existing global variable by the specified name.
JSVariable[]	getGlobalVariables () Gets an array of all global variables.
JSVariable[]	getGlobalVariables (scopeName) Gets an array of all global variables.
JSList	getListForm (formName) Returns an existing list form.
JSList[]	getListForms () Get an array of all list-forms.
String[]	getScopeNames () Gets an array of all scope names used.
JSValueList	getValueList (name) Gets an existing valuelist by the specified name and returns a JSValueList Object that can be assigned to a field.
JSValueList[]	getValueLists () Gets an array of all valuelists for the currently active solution.
JSForm	newForm (name, dataSource) Creates a new JSForm Object.
JSMethod	newGlobalMethod (scopeName, code) Creates a new global method with the specified code in a scope.
JSVariable	newGlobalVariable (scopeName, name, type) Creates a new global variable with the specified name and number type.
JSList	newListForm (formName, dataSource, textDataProviderID) Creates a new list form, similar to an inset list but without the inset list's header and relation.
JSValueList	newValueList (name, type) Creates a new valuelist with the specified name and number type.
Boolean	removeForm (name) Removes the specified form during the persistent connected client session.
Boolean	removeGlobalMethod (scopeName, name) Removes the specified global method.
Boolean	removeGlobalVariable (scopeName, name) Removes the specified global variable.
Boolean	removeValueList (name) Removes the specified valuelist.
JSForm	revertForm (name) Reverts the specified form to the original (blueprint) version of the form; will result in an exception error if the form is not an original form.

Method Details

getForm

[JSForm](#) **getForm** (name)

Gets the specified form object and returns information about the form (see JSForm node).

Parameters

[{String}](#) name - the specified name of the form

Returns

[JSForm](#) - a JSForm

Sample

```
var myForm = solutionModel.getForm('existingFormName');
//get the style of the form (for all other properties see JSForm node)
var styleName = myForm.styleName;
```

getForms

[JSForm\[\]](#) **getForms** ()

Get an array of all forms.

Returns

[JSForm\[\]](#) - an array of JSForm type elements

Sample

```
var forms = solutionModel.getForms()
for (var i in forms)
    application.output(forms[i].name)
```

getForms

[JSForm\[\]](#) **getForms** (datasource)

Get an array of forms, that are all based on datasource/servername.

Parameters

[{String}](#) datasource - the datasource or servername

Returns

[JSForm\[\]](#) - an array of JSForm type elements

Sample

```
var forms = solutionModel.getForms(datasource)
for (var i in forms)
    application.output(forms[i].name)
```

getForms

[JSForm\[\]](#) **getForms** (server, tablename)

Get an array of forms, that are all based on datasource/servername and tablename.

Parameters

[{String}](#) server - the datasource or servername

[{String}](#) tablename - the tablename

Returns

[JSForm\[\]](#) - an array of JSForm type elements

Sample

```
var forms = solutionModel.getForms(datasource, tablename)
for (var i in forms)
    application.output(forms[i].name)
```

getGlobalMethod

[JSMethod](#) **getGlobalMethod** (scopeName, name)

Gets an existing global method by the specified name.

Parameters

{String} scopeName - the scope in which the method is searched

{String} name - the name of the specified global method

Returns

JSMethod - a JSMethod

Sample

```
var method = solutionModel.getGlobalMethod('globals', 'nameOfGlobalMethod');
if (method != null) application.output(method.code);
```

getGlobalMethods

JSMethod[] getGlobalMethods ()

The list of all global methods.

Returns

JSMethod[] - an array of JSMethod type elements

Sample

```
var methods = solutionModel.getGlobalMethods('globals');
for (var x in methods)
    application.output(methods[x].getName());
```

getGlobalMethods

JSMethod[] getGlobalMethods (scopeName)

The list of all global methods.

Parameters

{String} scopeName - limit to global methods of specified scope name

Returns

JSMethod[] - an array of JSMethod type elements

Sample

```
var methods = solutionModel.getGlobalMethods('globals');
for (var x in methods)
    application.output(methods[x].getName());
```

getGlobalVariable

JSVariable getGlobalVariable (scopeName, name)

Gets an existing global variable by the specified name.

Parameters

{String} scopeName - the scope in which the variable is searched

{String} name - the specified name of the global variable

Returns

JSVariable - a JSVariable

Sample

```
var globalVariable = solutionModel.getGlobalVariable('globals', 'globalVariableName');
application.output(globalVariable.name + " has the default value of " + globalVariable.defaultValue);
```

getGlobalVariables

JSVariable[] getGlobalVariables ()

Gets an array of all global variables.

Returns

JSVariable[] - an array of JSVariable type elements

Sample

```
var globalVariables = solutionModel.getGlobalVariables('globals');
for (var i in globalVariables)
    application.output(globalVariables[i].name + " has the default value of " + globalVariables[i].
defaultValue);
```

getGlobalVariables

[JSVariable\[\]](#) **getGlobalVariables** (scopeName)

Gets an array of all global variables.

Parameters

[{String}](#) scopeName - limit to global vars of specified scope name

Returns

[JSVariable\[\]](#) - an array of JSVariable type elements

Sample

```
var globalVariables = solutionModel.getGlobalVariables('globals');
for (var i in globalVariables)
    application.output(globalVariables[i].name + " has the default value of " + globalVariables[i].
defaultValue);
```

getListForm

[JSList](#) **getListForm** (formName)

Returns an existing list form.

Parameters

formName - the form's name.

Returns

[JSList](#) - the existing list form, or null if it does not exist.

Sample

```
var list = solutionModel.getListForm('created_by_sm_2');
```

getListForms

[JSList\[\]](#) **getListForms** ()

Get an array of all list-forms.

Returns

[JSList\[\]](#) - an array of IBaseSHList type elements

Sample

```
var forms = solutionModel.getListForms()
for (var i in forms)
    application.output(forms[i].name)
```

getScopeNames

[String\[\]](#) **getScopeNames** ()

Gets an array of all scope names used.

Returns

[String\[\]](#) - an array of String scope names

Sample

```
var scopeNames = solutionModel.getScopeNames();
for (var name in scopeNames)
    application.output(name);
```

getValueList

[JSValueList](#) **getValueList** (name)

Gets an existing valuelist by the specified name and returns a JSValueList Object that can be assigned to a field.

Parameters

[{String}](#) name - the specified name of the valuelist

Returns

[JSValueList](#) - a JSValueList object

Sample

```
var myValueList = solutionModel.getValueList('myValueListHere')
//now set the valueList property of your field
//myField.valuelist = myValueList
```

getValueLists

[JSValueList\[\]](#) **getValueLists** ()

Gets an array of all valuelists for the currently active solution.

Returns

[JSValueList\[\]](#) - an array of JSValueList objects

Sample

```
var valueLists = solutionModel.getValueLists();
if (valueLists != null && valueLists.length != 0)
    for (var i in valueLists)
        application.output(valueLists[i].name);
```

newForm

[JSForm](#) **newForm** (name, dataSource)

Creates a new JSForm Object.

NOTE: See the JSForm node for more information about form objects that can be added to the new form.

Parameters

[{String}](#) name - the specified name of the form

[{String}](#) dataSource - the specified name of the datasource for the specified table

Returns

[JSForm](#) - a new JSForm object

Sample

```
var myForm = solutionModel.newForm('newForm', 'db:/my_server/my_table')
//now you can add stuff to the form (under JSForm node)
//add a label
myForm.newLabel('Name', 1)
//add a "normal" text entry field
myForm.newTextField('dataProviderNameHere', 2)
```

newGlobalMethod

[JSMethod](#) **newGlobalMethod** (scopeName, code)

Creates a new global method with the specified code in a scope.

Parameters

[{String}](#) scopeName - the scope in which the method is created

[{String}](#) code - the specified code for the global method

Returns

[JSMethod](#) - a JSMethod object

Sample

```
var method = solutionModel.newGlobalMethod('globals', 'function myglobalmethod(){foundset.newRecord()})')
```

newGlobalVariable

[JSVariable](#) **newGlobalVariable** (scopeName, name, type)

Creates a new global variable with the specified name and number type.

NOTE: The global variable number type is based on the value assigned from the SolutionModel-JSVariable node; for example: JSVariable.INTEGER.

Parameters

[{String}](#) scopeName - the scope in which the variable is created

[{String}](#) name - the specified name for the global variable

[{Number}](#) type - the specified number type for the global variable

Returns

[JSVariable](#) - a JSVariable object

Sample

```
var myGlobalVariable = solutionModel.newGlobalVariable('globals', 'newGlobalVariable', JSVariable.INTEGER);
myGlobalVariable.defaultValue = 12;
//myGlobalVariable.defaultValue = "{a:'First letter',b:'Second letter'}" // an js object, type must be media.
//myGlobalVariable.defaultValue = "some text"; // Use two pairs of quotes if you want to assign a String as
default value.
```

newListForm

[JSList](#) **newListForm** (formName, dataSource, textDataProviderID)

Creates a new list form, similar to an inset list but without the inset list's header and relation.

The result will be an independent form which behaves like a mobile list.

Parameters

[{String}](#) formName - the new form's name.

[{String}](#) dataSource - the list will be populated based on this datasource.

[{String}](#) textDataProviderID - can be null; it's a convenience argument for setting the dataprovider that will be used to populate the main text area of the list's items.

Returns

[JSList](#) - the newly created list form.

Sample

```
var f = solutionModel.newForm("created_by_sm_1", "udm", "contacts", null, false, 100, 380);
// create a button to go to it on the main form
b = f.newButton("Show created list form", 0, 9, 10, 10,
    f.newMethod("function showListForm() { forms.created_by_sm_2.controller.show(); }"));
// create the actual list form
var list = f.createListForm('created_by_sm_2', databaseManager.getDataSource("udm", "contacts"), "name_first");
list.onAction = solutionModel.getForm('created_by_sm_2').newMethod("function goBack() { history.back(); }");
```

newValueList

[JSValueList](#) **newValueList** (name, type)

Creates a new valuelist with the specified name and number type.

Parameters

[{String}](#) name - the specified name for the valuelist

[{Number}](#) type - the specified number type for the valuelist; may be JSValueList.CUSTOM_VALUES, JSValueList.DATABASE_VALUES, JSValueList.EMPTY_VALUE_ALWAYS, JSValueList.EMPTY_VALUE_NEVER

Returns

[JSValueList](#) - a JSValueList object

Sample

```
var vl1 = solutionModel.newValueList("customText", JSValueList.CUSTOM_VALUES);
vl1.customValues = "customvalue1\ncustomvalue2";
var vl2 = solutionModel.newValueList("customid", JSValueList.CUSTOM_VALUES);
vl2.customValues = "customvalue1|1\ncustomvalue2|2";
var form = solutionModel.newForm("customValueListForm", controller.getDataSource(), null, true, 300, 300);
var combo1 = form.newComboBox("scopes.globals.text", 10, 10, 120, 20);
combo1.valuelist = vl1;
var combo2 = form.newComboBox("scopes.globals.id", 10, 60, 120, 20);
combo2.valuelist = vl2;
```

removeForm

Boolean **removeForm** (name)

Removes the specified form during the persistent connected client session.

NOTE: Make sure you call history.remove first in your Servoy method (script).

Parameters

{String} name - the specified name of the form to remove

Returns

Boolean - true is form has been removed, false if form could not be removed

Sample

```
//first remove it from the current history, to destroy any active form instance
var success = history.removeForm('myForm')
//removes the named form from this session, please make sure you called history.remove() first
if(success)
{
    solutionModel.removeForm('myForm')
}
```

removeGlobalMethod

Boolean **removeGlobalMethod** (scopeName, name)

Removes the specified global method.

Parameters

{String} scopeName - the scope in which the method is declared

{String} name - the name of the global method to be removed

Returns

Boolean - true if the removal was successful, false otherwise

Sample

```
var m1 = solutionModel.newGlobalMethod('globals', 'function myglobalmethod1(){application.output("Global Method 1");}');
var m2 = solutionModel.newGlobalMethod('globals', 'function myglobalmethod2(){application.output("Global Method 2");}');

var success = solutionModel.removeGlobalMethod('globals', 'myglobalmethod1');
if (success == false) application.output('!!! myglobalmethod1 could not be removed !!!');

var list = solutionModel.getGlobalMethods('globals');
for (var i = 0; i < list.length; i++) {
    application.output(list[i].code);
}
```

removeGlobalVariable

Boolean **removeGlobalVariable** (scopeName, name)

Removes the specified global variable.

Parameters

`{String}` `scopeName` - the scope in which the variable is declared

`{String}` `name` - the name of the global variable to be removed

Returns

`Boolean` - true if the removal was successful, false otherwise

Sample

```
var v1 = solutionModel.newGlobalVariable('globals', 'globalVar1', JSVariable.INTEGER);
var v2 = solutionModel.newGlobalVariable('globals', 'globalVar2', JSVariable.TEXT);

var success = solutionModel.removeGlobalVariable('globals', 'globalVar1');
if (success == false) application.output('!!! globalVar1 could not be removed !!!');

var list = solutionModel.getGlobalVariables('globals');
for (var i = 0; i < list.length; i++) {
    application.output(list[i].name + ' [ ' + list[i].variableType + ']: ' + list[i].variableType);
}
```

removeValueList

`Boolean` `removeValueList` (name)

Removes the specified valuelist.

Parameters

`{String}` `name` - name of the valuelist to be removed

Returns

`Boolean` - true if the removal was successful, false otherwise

Sample

```
var vlName = "customValueList";
var vl = solutionModel.newValueList(vlName, JSValueList.CUSTOM_VALUES);
vl.customValues = "customvalue1\ncustomvalue2";

var status = solutionModel.removeValueList(vlName);
if (status) application.output("Removal has been done.");
else application.output("ValueList not removed.");

var vls = solutionModel.getValueLists();
if (vls != null) {
    for (var i = 0; i < vls.length; i++) {
        application.output(vls[i]);
    }
    application.output("");
}
```

revertForm

`JSForm` `revertForm` (name)

Reverts the specified form to the original (blueprint) version of the form; will result in an exception error if the form is not an original form.

NOTE: Make sure you call `history.remove` first in your Servoy method (script) or call `form.controller.recreateUI()` before the script ends.

Parameters

`{String}` `name` - the specified name of the form to revert

Returns

`JSForm` - a JSForm object

Sample

```
// revert the form to the original solution form, removing any changes done to it through the solution model.  
var revertedForm = solutionModel.revertForm('myForm')  
// add a label on a random place.  
revertedForm.newLabel("MyLabel",Math.random()*100,Math.random()*100,80,20);  
// make sure that the ui is up to date.  
forms.myForm.controller.recreateUI();
```