

DB Tree View

Known Subclasses

[DB Tree Table View](#)

Return Types

[Binding](#) [RelationInfo](#)

Property Summary

String	bgcolor Property for getting/setting the background color of the bean.
Boolean	enabled Property for getting/setting the enabled state of the bean
String	fgcolor Property for getting/setting the foreground color of the bean.
Object[]	selectionPath Get/Set the selection (path), array with pk records values (only single pk key supported)
String	toolTipText Property for getting/setting the text of the bean's tooltip
Boolean	transparent Property for getting/setting the transparent or opaque state of the bean
Boolean	visible Property for getting/setting the visibility of the bean.

Method Summary

Number	addRoots(foundSet) Add foundset to the list of foundsets used to create the tree's root nodes.
Binding	createBinding(args) Create and add binding object for a database table used to set data bindings for nodes.
RelationInfo	createRelationInfo() Create relation info object used to set multiple child relations for a tree node
Number	getHeight() Returns the height of the tree.
Number	getLocationX() Get the x coordinate of the location of the tree.
Number	getLocationY() Get the y coordinate of the location of the tree.
String	getName() Returns the name of the tree.
Number	getWidth() Returns the width of the tree.
Boolean	isNodeExpanded(nodePath) Check the path (array with pk records values (only single pk key supported)) expanded status
void	refresh() Refresh the tree display
void	removeAllRoots() Remove all root foundsets
void	setExpandNode(nodePath, expand_collapse) Expand/collapse the path, array with pk records values (only single pk key supported)
void	setFont(font) Sets the specified font as the font of the tree.
void	setLocation(x, y) Sets the location of the tree.
void	setNodeLevelVisible(level, visible) Set the level of visible nodes (expand or collapse to certain level)
void	setOnDrag(fOnDrag) Set method to be called when a drag is started on the tree.

void	setOnDragEnd (fOnDragEnd) Set method to be called when a drag of on the tree is ended.
void	setOnDragOver (fOnDragOver) Set method to be called during a drag over the tree.
void	setOnDrop (fOnDrop) Set method to be called on a drop on the tree.
void	setRowHeight (height) Set row height
void	setSize (w, h) Sets the size of the tree.

Property Details

bgcolor

Property for getting/setting the background color of the bean.

Returns

[String](#) - the background color

Sample

```
elements.customer_id.bgcolor = "#FFFFFF";  
var x = elements.customer_id.bgcolor;
```

enabled

Property for getting/setting the enabled state of the bean

Returns

[Boolean](#) - the enabled state of the bean

Sample

```
var b = elements.customer_id.enabled;  
if (b) elements.customer_id.enabled = false;
```

fgcolor

Property for getting/setting the foreground color of the bean.

Returns

[String](#)

Sample

```
elements.customer_id.fgcolor = "#000000";  
var y = elements.customer_id.fgcolor;
```

selectionPath

Get/Set the selection (path), array with pk records values (only single pk key supported)

Returns

[Object\[\]](#)

Sample

```
elements.customer_id.selectionPath = new Array(14,24,45,67);  
var currentSelectionArray = elements.customer_id.selectionPath;
```

toolTipText

Property for getting/setting the text of the bean's tooltip

Returns

[String](#) - the tooltip text of the bean

Sample

```
elements.customer_id.toolTipText = 'Hello world!';
```

transparent

Property for getting/setting the transparent or opaque state of the bean

Returns

[Boolean](#) - the transparent state of the bean

Sample

```
var t = elements.customer_id.transparent;
if (!t) elements.customer_id.transparent = true;
```

visible

Property for getting/setting the visibility of the bean.

Returns

[Boolean](#) - the visibility of the bean

Sample

```
var v = elements.customer_id.visible;
```

Method Details**addRoots**

[Number](#) **addRoots** (foundSet)

Add foundset to the list of foundsets used to create the tree's root nodes.
Note: the bean will use a clone of the foundset, so any changes on the foundset parameter will be ignored in the tree.

Parameters

[Object](#) foundSet

Returns

[Number](#) - The number of added root nodes

Sample

```
var addedRootNodes = elements.customer_id.addRoots(foundset);
```

createBinding

[Binding](#) **createBinding** (args)

Create and add binding object for a database table used to set data bindings for nodes.

Parameters

[String...](#) args

Returns

[Binding](#) - Binding object for a database table

Sample

```
var companies_binding = elements.customer_id.createBinding('example_data', 'companies');
companies_binding.setTextDataProvider('company_name');
companies_binding.setNRelationName('companies_to_companies');
companies_binding.setImageURLDataProvider('type_icon');
companies_binding.setChildSortDataProvider('company_sort');
```

createRelationInfo

RelationInfo `createRelationInfo ()`

Create relation info object used to set multiple child relations for a tree node

Returns

[RelationInfo](#) - RelationInfo object

Sample

```
var company_relations = new Array();
company_relations[0] = elements.customer_id.createRelationInfo();
company_relations[0].setLabel('Employees');
company_relations[0].setNRelationName('companies_to_employees');
company_relations[1] = elements.customer_id.createRelationInfo();
company_relations[1].setLabel('Customers');
company_relations[1].setNRelationName('companies_to_customers');
companies_binding.setNRelationInfos(company_relations);
```

getHeight[Number](#) `getHeight ()`

Returns the height of the tree.

Returns

[Number](#) - The height

Sample

```
elements.customer_id.getHeight();
```

getLocationX[Number](#) `getLocationX ()`

Get the x coordinate of the location of the tree.

Returns

[Number](#) - The x coordinate

Sample

```
elements.customer_id.getLocationX();
```

getLocationY[Number](#) `getLocationY ()`

Get the y coordinate of the location of the tree.

Returns

[Number](#) - The y coordinate

Sample

```
elements.customer_id.getLocationY();
```

getName[String](#) `getName ()`

Returns the name of the tree.

Returns

[String](#)

Sample

```
elements.customer_id.getName();
```

getWidth[Number](#) `getWidth ()`

Returns the width of the tree.

Returns

[Number](#) - The width

Sample

```
elements.customer_id.getWidth();
```

isNodeExpanded

[Boolean](#) **isNodeExpanded** (nodePath)

Check the path (array with pk records values (only single pk key supported)) expanded status

Parameters

[Object\[\]](#) nodePath

Returns

[Boolean](#) - True if the node is expanded, False otherwise

Sample

```
var pathArray = new Array(14,24,45,67);
elements.customer_id.isNodeExpanded(pathArray);
```

refresh

void **refresh** ()

Refresh the tree display

Returns

void

Sample

```
elements.customer_id.refresh();
```

removeAllRoots

void **removeAllRoots** ()

Remove all root foundsets

Returns

void

Sample

```
elements.customer_id.removeAllRoots();
```

setExpandNode

void **setExpandNode** (nodePath, expand_collapse)

Expand/collapse the path, array with pk records values (only single pk key supported)

Parameters

[Object\[\]](#) nodePath

[Boolean](#) expand_collapse

Returns

void

Sample

```
var pathArray = new Array(14,24,45,67);
elements.customer_id.setExpandNode(pathArray, true);
```

setFont

void **setFont** (font)

Sets the specified font as the font of the tree.

Parameters

{String} font

Returns

void

Sample

```
elements.customer_id.setFont('Times New Roman, 1, 22');
```

setLocation

void **setLocation** (x, y)

Sets the location of the tree.

Parameters

{Number} x

{Number} y

Returns

void

Sample

```
elements.customer_id.setLocation(120,80);
```

setNodeLevelVisible

void **setNodeLevelVisible** (level, visible)

Set the level of visible nodes (expand or collapse to certain level)

Parameters

{Number} level

{Boolean} visible

Returns

void

Sample

```
elements.customer_id.setNodeLevelVisible(scopes.globals.g_treeview_level, (scopes.globals.g_treeview_expand == 1 ? true : false));
```

setOnDrag

void **setOnDrag** (fOnDrag)

Set method to be called when a drag is started on the tree. For more details about the method arguments and return value check the same property of a form

Parameters

{Function} fOnDrag

Returns

void

Sample

```
elements.customer_id.setOnDrag(onDrag);
```

setOnDragEnd

void **setOnDragEnd** (fOnDragEnd)

Set method to be called when a drag of on the tree is ended. For more details about the method arguments and return value check the same property of a form

Parameters

{Function} fOnDragEnd

Returns

void

Sample

```
elements.customer_id.setOnDragEnd(onDragEnd);
```

setOnDragOver

void **setOnDragOver** (fOnDragOver)

Set method to be called during a drag over the tree. For more details about the method arguments and return value check the same property of a form

Parameters

{Function} fOnDragOver

Returns

void

Sample

```
elements.customer_id.setOnDragOver(onDragOver);
```

setOnDrop

void **setOnDrop** (fOnDrop)

Set method to be called on a drop on the tree. For more details about the method arguments and return value check the same property of a form

Parameters

{Function} fOnDrop

Returns

void

Sample

```
elements.customer_id.setOnDrop(onDrop);
```

setRowHeight

void **setRowHeight** (height)

Set row height

Parameters

{Number} height

Returns

void

Sample

```
elements.customer_id.setRowHeight(40);
```

setSize

void **setSize** (w, h)

Sets the size of the tree.

Parameters

{Number} w

{Number} h

Returns

void

Sample

```
elements.customer_id.setSize(400,300);
```