

Popup

Method Summary

CheckBox	#addCheckBox ([name], [method], [icon], [mnemonic], [enabled], [align]) Add the Checkbox at the selected index (starting at 0) or add it at the end (empty).
Menu	#addMenu ([name], [menu], [icon], [mnemonic], [enabled], [align]) Add the submenu at the selected index (starting at 0) or add it at the end (empty).
MenuItem	#addMenuItem ([name], [method], [icon], [mnemonic], [enabled], [align]) Add the item at the selected index (starting at 0) or add it at the end (empty).
RadioButton	#addRadioButton ([name], [method], [icon], [mnemonic], [enabled], [align]) Add the Radiobutton at the selected index (starting at 0) or add it at the end (empty).
void	#addRadioGroup () Add a Radiogroup for the Radiobuttons.
void	#addSeparator () Add the separator at the selected index (starting at 0) or add it at the end (empty).
CheckBox	#getCheckBox (index) Get the Checkbox at the selected index (starting at 0).
Object	#getClientProperty (key) Gets the specified client property for the element based on a key.
MenuItem	#getItem (index) Get the item at the selected index (starting at 0).
Number	#getItemCount () Get the number of items in the menu.
Number	#getItemIndexByText (name) Retrieve the index of the item by text.
Menu	#getMenu (index) Get the submenu at the selected index (starting at 0).
RadioButton	#getRadioButton (index) Get the Radiobutton at the selected index (starting at 0).
void	#putClientProperty (key, value) Sets the value for the specified element client property key.
void	#removeAllItems () Remove all items from the menu.
void	#removeItem (index 1, [index 2-n]) Remove the item(s) at the selected index/indices.
void	#show ([element], [x], [y]) Show the popup below the element or add x an y values relative to the element

Method Details

[addCheckBox](#)

CheckBox [addCheckBox](#)([name], [method], [icon], [mnemonic], [enabled], [align])
Add the Checkbox at the selected index (starting at 0) or add it at the end (empty).

Parameters

[name]
[method]
[icon]
[mnemonic]
[enabled]
[align]

Returns

[CheckBox](#)

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

addMenu

Menu **addMenu**([name], [menu], [icon], [mnemonic], [enabled], [align])

Add the submenu at the selected index (starting at 0) or add it at the end (empty).

Parameters

[name]
[menu]
[icon]
[mnemonic]
[enabled]
[align]

Returns

Menu

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

addMenuItem

[MenuItem](#) **addMenuItem**([name], [method], [icon], [mnemonic], [enabled], [align])

Add the item at the selected index (starting at 0) or add it at the end (empty).

Parameters

[name]
[method]
[icon]
[mnemonic]
[enabled]
[align]

Returns

[MenuItem](#)

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

addRadioButton

[RadioButton](#) **addRadioButton**([name], [method], [icon], [mnemonic], [enabled], [align])

Add the Radiobutton at the selected index (starting at 0) or add it at the end (empty).

Parameters

[name]
[method]
[icon]
[mnemonic]
[enabled]
[align]

Returns

[RadioButton](#)

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

addRadioGroup

void **addRadioGroup()**

Add a Radiogroup for the Radiobuttons.

Returns

void

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

addSeparator

void **addSeparator()**

Add the separator at the selected index (starting at 0) or add it at the end (empty).

Returns

void

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getCheckBox](#)

[CheckBox](#) **getCheckBox**(index)

Get the Checkbox at the selected index (starting at 0).

Parameters

index

Returns

[CheckBox](#)

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

getClientProperty

Object `getClientProperty(key)`

Gets the specified client property for the element based on a key.

Parameters

key

Returns

Object

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getItem](#)

[MenuItem](#) **getItem**(index)

Get the item at the selected index (starting at 0).

Parameters

index

Returns

[MenuItem](#)

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getItemCount](#)

[Number](#) **getItemCount**()

Get the number of items in the menu.

Returns

[Number](#)

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

getItemIndexByText

Number `getItemIndexByText(name)`

Retrieve the index of the item by text.

Parameters

name

Returns

Number

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getMenu](#)

[Menu](#) **getMenu**(index)

Get the submenu at the selected index (starting at 0).

Parameters

index

Returns

[Menu](#)

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getRadioButton](#)

[RadioButton](#) **getRadioButton**(index)

Get the Radiobutton at the selected index (starting at 0).

Parameters

index

Returns

[RadioButton](#)

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

putClientProperty

void **putClientProperty**(key, value)

Sets the value for the specified element client property key.

Parameters

key

value

Returns

void

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

removeAllItems

void **removeAllItems**()

Remove all items from the menu.

Returns

void

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

removeItem

void **removeItem**(index 1, [index 2-n])

Remove the item(s) at the selected index/indices.

Parameters

index 1
[index 2-n]

Returns

void

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

show

void **show**([element], [x], [y])

Show the popup below the element or add x an y values relative to the element

Parameters

[element]
[x]
[y]

Returns

void

Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```