

JSImage

Method Summary

JSImage	#flip(type)	Flips the image vertically (type param=0) or horizontaly (type param=1).
String	#getContentType()	Gets the contenttype (image/jpeg) of this image.
byte[]	#getData()	Gets the bytes of this image, so that they can be saved to disk or stored the database.
Number	#getHeight()	Gets the height of this image.
String	#getMetaDataDescription()	Gets the description of a metadata property from the image.
Object	#getMetaDataObject()	Gets the real object of a metadata property from the image.
String[]	#getMetaDataProperties()	Gets the available metadata properties from the image.
Number	#getWidth()	Gets the width of this image.
JSImage	#resize(width, height)	Resizes the image to the width/height given, keeping aspect ratio.
JSImage	#rotate(degrees)	Rotates the image the number of degrees that is given.

Method Details

flip

JSImage **flip(type)**

Flips the image verticly (type param=0) or horizontaly (type param=1). A new JSImage is returned.

Parameters

type

Returns

JSImage

Sample

```
var image = plugins.images.getImage(byteArray_or_file_or_filename); //loads the image
image = image.flip(0); //flip vertically
var bytes = image.getData(); //gets the image bytes
plugins.file.writeFile('filename',bytes); //saves the image bytes
```

getContentType

String **getContentType()**

Gets the contenttype (image/jpeg) of this image.

Returns

String

Sample

```
var image = plugins.images.getImage(byteArray_or_file);
var width = image.getWidth();
var height = image.getHeight();
var contentType = image.getContentType();
```

getData

byte[] **getData()**

Gets the bytes of this image, so that they can be saved to disk or stored the database.

Returns

byte[]

Sample

```
var image = plugins.images.getImage(byteArray_or_file_or_filename); //loads the image
image = image.resize(200,200); //resizes it to 200,200
var bytes = image.getData(); //gets the image bytes
plugins.file.writeFile('filename',bytes); //saves the image bytes
```

getHeight

Number **getHeight()**

Gets the height of this image.

Returns

Number

Sample

```
var image = plugins.images.getImage(byteArray_or_file);
var width = image.getWidth();
var height = image.getHeight();
var contentType = image.getContentType();
```

getMetaDataDescription

String **getMetaDataDescription()**

Gets the description of a metadata property from the image. Currently only jpg is supported.

Returns

String

Sample

```
var image = plugins.images.getImage(byteArray_or_file_or_filename); //loads the image
// get the available metadata properties from the image, currently only jpg is supported
var propertiesArray = image.getMetaDataProperties();
for(var i=0;i<propertiesArray.length;i++)
{
    var property = propertiesArray[i]
    application.output("property: " + property);
    application.output("description (string): " + image.getMetaDataDescription(property))
    application.output("real object: " + image.getMetaDataObject(property))
}
// Thumbnail data is stored under property 'Exif - Thumbnail Data', extract that and set it in a dataprovder
thumbnail = image.getMetaDataObject("Exif - Thumbnail Data"); // gets thumbnail data from the image
```

getMetaDataObject

Object **getMetaDataObject()**

Gets the real object of a metadata property from the image. Currently only jpg is supported.

Returns

Object

Sample

```
var image = plugins.images.getImage(byteArray_or_file_or_filename); //loads the image
// get the available metadata properties from the image, currently only jpg is supported
var propertiesArray = image.getMetaDataProperties();
for(var i=0;i<propertiesArray.length;i++)
{
    var property = propertiesArray[i]
    application.output("property: " + property);
    application.output("description (string): " + image.getMetaDataDescription(property))
    application.output("real object: " + image.getMetaDataObject(property))
}
// Thumbnail data is stored under property 'Exif - Thumbnail Data', extract that and set it in a dataprovder
thumbnail = image.getMetaDataObject("Exif - Thumbnail Data"); // gets thumbnail data from the image
```

getMetaDataProperties

String[] **getMetaDataProperties()**

Gets the available metadata properties from the image. Currently only jpg is supported.

Returns[String\[\]](#)**Sample**

```
var image = plugins.images.getImage(byteArray_or_file_or_filename); //loads the image
// get the available metadata properties from the image, currently only jpg is supported
var propertiesArray = image.getMetaDataProperties();
for(var i=0;i<propertiesArray.length;i++)
{
    var property = propertiesArray[i]
    application.output("property: " + property);
    application.output("description (string): " + image.getMetaDataDescription(property))
    application.output("real object: " + image.getMetaDataObject(property))
}
// Thumbnail data is stored under property 'Exif - Thumbnail Data', extract that and set it in a dataprovider
thumbnail = image.getMetaDataObject("Exif - Thumbnail Data"); // gets thumbnail data from the image
```

getWidth[Number getWidth\(\)](#)

Gets the width of this image.

Returns[Number](#)**Sample**

```
var image = plugins.images.getImage(byteArray_or_file);
var width = image.getWidth();
var height = image.getHeight();
var contentType = image.getContentType();
```

resize[JSImage resize\(width, height\)](#)

Resizes the image to the width/height given, keeping aspect ratio. A new JSImage is returned.

Parameters

width

height

Returns[JSImage](#)**Sample**

```
var image = plugins.images.getImage(byteArray_or_file_or_filename); //loads the image
image = image.resize(200,200); //resizes it to 200,200
var bytes = image.getData(); //gets the image bytes
plugins.file.writeFile('filename',bytes); //saves the image bytes
```

rotate[JSImage rotate\(degrees\)](#)

Rotates the image the number of degrees that is given. A new JSImage is returned.

Parameters

degrees

Returns[JSImage](#)**Sample**

```
var image = plugins.images.getImage(byteArray_or_file_or_filename); //loads the image
image = image.rotate(90); //rotate the image 90 degrees
var bytes = image.getData(); //gets the image bytes
plugins.file.writeFile('filename',bytes); //saves the image bytes
```