

# Popup

## Method Summary

|             |                                                                                                                                                                                       |
|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| CheckBox    | <a href="#">#addCheckBox</a> ([name], [method], [icon], [mnemonic], [enabled], [align])<br>Add the Checkbox at the selected index (starting at 0) or add it at the end (empty).       |
| Menu        | <a href="#">#addMenu</a> ([name], [menu], [icon], [mnemonic], [enabled], [align])<br>Add the submenu at the selected index (starting at 0) or add it at the end (empty).              |
| MenuItem    | <a href="#">#addMenuItem</a> ([name], [method], [icon], [mnemonic], [enabled], [align])<br>Add the item at the selected index (starting at 0) or add it at the end (empty).           |
| RadioButton | <a href="#">#addRadioButton</a> ([name], [method], [icon], [mnemonic], [enabled], [align])<br>Add the Radiobutton at the selected index (starting at 0) or add it at the end (empty). |
| void        | <a href="#">#addRadioGroup</a> ()<br>Add a Radiogroup for the Radiobuttons.                                                                                                           |
| void        | <a href="#">#addSeparator</a> ()<br>Add the separator at the selected index (starting at 0) or add it at the end (empty).                                                             |
| CheckBox    | <a href="#">#getCheckBox</a> (index)<br>Get the Checkbox at the selected index (starting at 0).                                                                                       |
| Object      | <a href="#">#getClientProperty</a> (key)<br>Gets the specified client property for the element based on a key.                                                                        |
| MenuItem    | <a href="#">#getItem</a> (index)<br>Get the item at the selected index (starting at 0).                                                                                               |
| Number      | <a href="#">#getItemCount</a> ()<br>Get the number of items in the menu.                                                                                                              |
| Number      | <a href="#">#getItemIndexByText</a> (name)<br>Retrieve the index of the item by text.                                                                                                 |
| Menu        | <a href="#">#getMenu</a> (index)<br>Get the submenu at the selected index (starting at 0).                                                                                            |
| RadioButton | <a href="#">#getRadioButton</a> (index)<br>Get the Radiobutton at the selected index (starting at 0).                                                                                 |
| void        | <a href="#">#putClientProperty</a> (key, value)<br>Sets the value for the specified element client property key.                                                                      |
| void        | <a href="#">#removeAllItems</a> ()<br>Remove all items from the menu.                                                                                                                 |
| void        | <a href="#">#removeItem</a> (index 1, [index 2-n])<br>Remove the item(s) at the selected index/indices.                                                                               |
| void        | <a href="#">#show</a> ([element], [x], [y])<br>Show the popup below the element or add x an y values relative to the element                                                          |

## Method Details

[addCheckBox](#)

**CheckBox** [addCheckBox](#)([name], [method], [icon], [mnemonic], [enabled], [align])  
Add the Checkbox at the selected index (starting at 0) or add it at the end (empty).

### Parameters

[name]  
[method]  
[icon]  
[mnemonic]  
[enabled]  
[align]

### Returns

[CheckBox](#)

## Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

## addMenu

**Menu** **addMenu**([name], [menu], [icon], [mnemonic], [enabled], [align])

Add the submenu at the selected index (starting at 0) or add it at the end (empty).

### Parameters

[name]  
[menu]  
[icon]  
[mnemonic]  
[enabled]  
[align]

### Returns

**Menu**

## Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

## addMenuItem

[MenuItem](#) **addMenuItem**([name], [method], [icon], [mnemonic], [enabled], [align])

Add the item at the selected index (starting at 0) or add it at the end (empty).

### Parameters

[name]  
[method]  
[icon]  
[mnemonic]  
[enabled]  
[align]

### Returns

[MenuItem](#)

## Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

### addRadioButton

[RadioButton](#) **addRadioButton**([name], [method], [icon], [mnemonic], [enabled], [align])

Add the Radiobutton at the selected index (starting at 0) or add it at the end (empty).

#### Parameters

[name]  
[method]  
[icon]  
[mnemonic]  
[enabled]  
[align]

#### Returns

[RadioButton](#)

### Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

### addRadioGroup

void **addRadioGroup()**

Add a Radiogroup for the Radiobuttons.

### Returns

void

### Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

### addSeparator

void **addSeparator()**

Add the separator at the selected index (starting at 0) or add it at the end (empty).

#### Returns

void

#### Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getCheckBox](#)

[CheckBox](#) **getCheckBox**(index)

Get the Checkbox at the selected index (starting at 0).

#### Parameters

index

#### Returns

[CheckBox](#)

## Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

## getClientProperty

**Object** `getClientProperty(key)`

Gets the specified client property for the element based on a key.

### Parameters

key

### Returns

**Object**

## Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getItem](#)

[MenuItem](#) **getItem**(index)

Get the item at the selected index (starting at 0).

**Parameters**

index

**Returns**

[MenuItem](#)

**Sample**

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getItemCount](#)

[Number](#) **getItemCount**()

Get the number of items in the menu.

**Returns**

[Number](#)



## Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

## getItemIndexByText

**Number** `getItemIndexByText(name)`

Retrieve the index of the item by text.

### Parameters

name

### Returns

**Number**

## Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getMenu](#)

[Menu](#) **getMenu**(index)

Get the submenu at the selected index (starting at 0).

**Parameters**

index

**Returns**

[Menu](#)

**Sample**

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

[getRadioButton](#)

[RadioButton](#) **getRadioButton**(index)

Get the Radiobutton at the selected index (starting at 0).

**Parameters**

index

**Returns**

[RadioButton](#)

## Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuitem1 = popupmenu.addMenuItem('A',myMethod)
var menuitem2 = popupmenu.addRadioButton('B',myMethod)
var menuitem3 = popupmenu.addRadioButton('C',myMethod)
var menuitem4 = popupmenu.addSeparator()
var menuitem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuitem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuitem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuitem2.selected = true;
menuitem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

## putClientProperty

void **putClientProperty**(key, value)

Sets the value for the specified element client property key.

### Parameters

key

value

### Returns

void

### Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

### removeAllItems

void **removeAllItems**()

Remove all items from the menu.

### Returns

void

### Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

### removeItem

void **removeItem**(index 1, [index 2-n])

Remove the item(s) at the selected index/indices.

**Parameters**

index 1  
[index 2-n]

**Returns**

void

**Sample**

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```

**show**

void **show**([element], [x], [y])

Show the popup below the element or add x an y values relative to the element

**Parameters**

[element]  
[x]  
[y]

**Returns**

void

## Sample

```
var popupmenu = plugins.window.createPopupMenu()

var menuItem1 = popupmenu.addMenuItem('A',myMethod)
var menuItem2 = popupmenu.addRadioButton('B',myMethod)
var menuItem3 = popupmenu.addRadioButton('C',myMethod)
var menuItem4 = popupmenu.addSeparator()
var menuItem5 = popupmenu.addMenuItem('<html><b>Hello</b></html>',myMethod)
var menuItem6 = popupmenu.addMenuItem('G', globals.myGlobalMethod)
//add arguments to the method call
menuItem6.methodArguments = ['arg1', 'another argument']

var submenu = popupmenu.addMenu('SubMenu')
var subitem1 = submenu.addCheckBox('i18n:bla_bla',myMethod)
var subitem2 = submenu.addCheckBox('he' , globals.myOtherGlobalMethod , 'media:///day_obj.gif')
var subitem3 = submenu.addCheckBox('more' , globals.myOtherGlobalMethod ,null, 'm') //last parameter is
mnemonic-key

menuItem2.selected = true;
menuItem6.enabled = false
subitem2.selected = true;

var source = event.getSource()
if (source != null)
{
    popupmenu.show(source);
    //or you can set the coordinates popupmenu.show(10, 10);
}
```