

JSPacket

Property Summary

Number

index

Returns the current position in the byte array of the packet.

Method Summary

byte[]

getByteArray()

Returns the content of the package into a byte array.

String

getHost()

Returns the name of the host that sent the packet.

Number

getLength()

Returns the length of the packet in bytes.

Number

getPort()

Returns the port where the packet originated from.

Number

readByte()

Reads an 8 bits byte value from the packet, starting from the current index.

Number

readInt()

Reads a 32 bits int value from the packet, starting from the current index.

Number

readShort()

Reads a 32 bits short value from the packet, starting from the current index.

String

readUTF()

Reads a UTF-8 string from the packet, starting from the current index.

String

readUTF(length)

Reads a UTF-8 string from the packet, starting from the current index.

void

writeByte(number)

Writes one byte into the packet, at the current index.

void

writeBytes(bytes)

Writes an array of bytes into the packet, at the current index.

void

writeInt(number)

Writes a 32 bits int into the packet, at the current index.

void

writeShort(number)

Writes a 16 bits short value into the packet, at the current index.

Number

writeUTF(string)

Writes an UTF-8 encoded string into the packet, at the current index.

Property Details

index

Returns the current position in the byte array of the packet. The next read/write operation will occur at this position.
This is a 0 based index.

Returns

Number

Sample

```

var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        application.output('an int is: ' + packet.readInt());
        application.output('moved to index: ' + packet.index);
        application.output('a short is: ' + packet.readShort());
        application.output('moved to index: ' + packet.index);
        application.output('a byte is: ' + packet.readByte());
        application.output('moved to index: ' + packet.index);
        application.output('a byte is: ' + packet.readByte());
        application.output('moved to index: ' + packet.index);
    }
    else {
        application.output('end of communication. ');
        break;
    }
}

```

Method Details**getBytesArray**

byte[] **getBytesArray** ()

Returns the content of the package into a byte array.

Returns

byte[]

Sample

```

var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        var bytes = packet.getBytesArray();
        application.output('received a packet of length: ' + bytes.length);
        for (var i=0; i<bytes.length; i++)
            application.output(bytes[i]);
    }
    else {
        application.output('end of communication. ');
        break;
    }
}

```

getHost

String **getHost** ()

Returns the name of the host that sent the packet.

Returns

String

Sample

```
var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        application.output('message is: ' + packet.readUTF());
    }
    else {
        application.output('end of communication.');
```

```
break;
    }
}
```

getLength**Number** `getLength()`

Returns the length of the packet in bytes.

Returns**Number****Sample**

```
var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        application.output('message is: ' + packet.readUTF());
    }
    else {
        application.output('end of communication.');
```

```
break;
    }
}
```

getPort**Number** `getPort()`

Returns the port where the packet originated from.

Returns**Number****Sample**

```
var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        application.output('message is: ' + packet.readUTF());
    }
    else {
        application.output('end of communication.');
```

```
break;
    }
}
```

readByte**Number** `readByte()`

Reads an 8 bits byte value from the packet, starting from the current index. Advances the index with one position.

Returns**Number**

Sample

```
var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        application.output('an int is: ' + packet.readInt());
        application.output('moved to index: ' + packet.index);
        application.output('a short is: ' + packet.readShort());
        application.output('moved to index: ' + packet.index);
        application.output('a byte is: ' + packet.readByte());
        application.output('moved to index: ' + packet.index);
        application.output('a byte is: ' + packet.readByte());
        application.output('moved to index: ' + packet.index);
    }
    else {
        application.output('end of communication. ');
        break;
    }
}
```

readInt**Number** readInt ()

Reads a 32 bits int value from the packet, starting from the current index. Advances the index with 4 positions.

Returns**Number****Sample**

```
var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        application.output('an int is: ' + packet.readInt());
        application.output('moved to index: ' + packet.index);
        application.output('a short is: ' + packet.readShort());
        application.output('moved to index: ' + packet.index);
        application.output('a byte is: ' + packet.readByte());
        application.output('moved to index: ' + packet.index);
        application.output('a byte is: ' + packet.readByte());
        application.output('moved to index: ' + packet.index);
    }
    else {
        application.output('end of communication. ');
        break;
    }
}
```

readShort**Number** readShort ()

Reads a 32 bits short value from the packet, starting from the current index. Advances the index with 2 positions.

Returns**Number**

Sample

```

var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        application.output('an int is: ' + packet.readInt());
        application.output('moved to index: ' + packet.index);
        application.output('a short is: ' + packet.readShort());
        application.output('moved to index: ' + packet.index);
        application.output('a byte is: ' + packet.readByte());
        application.output('moved to index: ' + packet.index);
        application.output('a byte is: ' + packet.readByte());
        application.output('moved to index: ' + packet.index);
    }
    else {
        application.output('end of communication.');
```

```

        break;
    }
}
```

readUTF**String readUTF ()**

Reads a UTF-8 string from the packet, starting from the current index. If an argument is specified, then it represents the length (in UTF-8 encoded bytes, not characters) of the string to read. If no argument is specified, then first a 32 bits (4 byte) int is read from the packet and that will be the byte length of the string. Advances the index with a number of positions that depends on the length of the read string.

Returns**String****Sample**

```

var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        application.output('message is: ' + packet.readUTF());
    }
    else {
        application.output('end of communication.');
```

```

        break;
    }
}
```

readUTF**String readUTF (length)**

Reads a UTF-8 string from the packet, starting from the current index. If an argument is specified, then it represents the length (in UTF-8 encoded bytes, not characters) of the string to read. If no argument is specified, then first a 32 bits (4 byte) int is read from the packet and that will be the byte length of the string. Advances the index with a number of positions that depends on the length of the read string.

Parameters**{Number} length****Returns****String**

Sample

```

var packet;
while (packet = plugins.udp.getReceivedPacket()) {
    application.output('packet received from ' + packet.getHost() + ':' + packet.getPort());
    if (packet.getLength() > 0) {
        application.output('message is: ' + packet.readUTF());
    }
    else {
        application.output('end of communication. ');
        break;
    }
}

```

writeByte

void **writeByte** (number)

Writes one byte into the packet, at the current index. The index is advanced with one position.

Parameters

{[Number](#)} number

Returns

void

Sample

```

if (!plugins.udp.startSocket('5555', packetReceived)) {
    application.output('Failed to start socket. ');
} else {
    var packet = plugins.udp.createNewPacket();
    packet.writeUTF('hello world!');
    plugins.udp.sendPacket('localhost', packet, 1234);
    packet = plugins.udp.createNewPacket();
    packet.writeByte(0xFF);
    packet.writeShort(10001);
    packet.writeInt(2000000001);
    plugins.udp.sendPacket('localhost', packet, 1234);
    var imgBytes = plugins.file.readFile('logo.jpg', 1024);
    packet = plugins.udp.createNewPacket();
    packet.writeBytes(imgBytes);
    plugins.udp.sendPacket('localhost', packet, 1234);
    plugins.udp.stopSocket();
}

```

writeBytes

void **writeBytes** (bytes)

Writes an array of bytes into the packet, at the current index. The index is advanced with a number of positions equal to the length of the written array.

Parameters

{[byte\[\]](#)} bytes

Returns

void

Sample

```

if (!plugins.udp.startSocket('5555', packetReceived)) {
    application.output('Failed to start socket.');
```

```

} else {
    var packet = plugins.udp.createNewPacket();
    packet.writeUTF('hello world!');
    plugins.udp.sendPacket('localhost', packet, 1234);
    packet = plugins.udp.createNewPacket();
    packet.writeByte(0xFF);
    packet.writeShort(10001);
    packet.writeInt(2000000001);
    plugins.udp.sendPacket('localhost', packet, 1234);
    var imgBytes = plugins.file.readFile('logo.jpg', 1024);
    packet = plugins.udp.createNewPacket();
    packet.writeBytes(imgBytes);
    plugins.udp.sendPacket('localhost', packet, 1234);
    plugins.udp.stopSocket();
}

```

writeInt

void **writeInt** (number)

Writes a 32 bits int into the packet, at the current index. The index is advances with 4 positions.

Parameters

{[Number](#)} number

Returns

void

Sample

```

if (!plugins.udp.startSocket('5555', packetReceived)) {
    application.output('Failed to start socket.');
```

```

} else {
    var packet = plugins.udp.createNewPacket();
    packet.writeUTF('hello world!');
    plugins.udp.sendPacket('localhost', packet, 1234);
    packet = plugins.udp.createNewPacket();
    packet.writeByte(0xFF);
    packet.writeShort(10001);
    packet.writeInt(2000000001);
    plugins.udp.sendPacket('localhost', packet, 1234);
    var imgBytes = plugins.file.readFile('logo.jpg', 1024);
    packet = plugins.udp.createNewPacket();
    packet.writeBytes(imgBytes);
    plugins.udp.sendPacket('localhost', packet, 1234);
    plugins.udp.stopSocket();
}

```

writeShort

void **writeShort** (number)

Writes a 16 bits short value into the packet, at the current index. The index is advances with 2 positions.

Parameters

{[Number](#)} number

Returns

void

Sample

```

if (!plugins.udp.startSocket('5555', packetReceived)) {
    application.output('Failed to start socket.');
```

```

} else {
    var packet = plugins.udp.createNewPacket();
    packet.writeUTF('hello world!');
    plugins.udp.sendPacket('localhost', packet, 1234);
    packet = plugins.udp.createNewPacket();
    packet.writeByte(0xFF);
    packet.writeShort(10001);
    packet.writeInt(2000000001);
    plugins.udp.sendPacket('localhost', packet, 1234);
    var imgBytes = plugins.file.readFile('logo.jpg', 1024);
    packet = plugins.udp.createNewPacket();
    packet.writeBytes(imgBytes);
    plugins.udp.sendPacket('localhost', packet, 1234);
    plugins.udp.stopSocket();
}

```

writeUTF

Number **writeUTF** (string)

Writes an UTF-8 encoded string into the packet, at the current index. First the length of the string is written on 4 bytes, then the string is written. The index is advanced with a number of positions equal to the length of the string plus 4.

Parameters

{[String](#)} string

Returns

[Number](#)

Sample

```

if (!plugins.udp.startSocket('5555', packetReceived)) {
    application.output('Failed to start socket.');
```

```

} else {
    var packet = plugins.udp.createNewPacket();
    packet.writeUTF('hello world!');
    plugins.udp.sendPacket('localhost', packet, 1234);
    packet = plugins.udp.createNewPacket();
    packet.writeByte(0xFF);
    packet.writeShort(10001);
    packet.writeInt(2000000001);
    plugins.udp.sendPacket('localhost', packet, 1234);
    var imgBytes = plugins.file.readFile('logo.jpg', 1024);
    packet = plugins.udp.createNewPacket();
    packet.writeBytes(imgBytes);
    plugins.udp.sendPacket('localhost', packet, 1234);
    plugins.udp.stopSocket();
}

```