

JSEvent

Constants Summary

String	ACTION Constant returned by JSEvent.
String	DATACHANGE Constant returned by JSEvent.
String	DOUBLECLICK Constant returned by JSEvent.
String	FOCUSGAINED Constant returned by JSEvent.
String	FOCUSLOST Constant returned by JSEvent.
String	FORM Constant returned by JSEvent.
Number	MODIFIER_ALT Constant for the ALT modifier that can be returned by JSEvent.
Number	MODIFIER_CTRL Constant for the CTRL modifier that can be returned by JSEvent.
Number	MODIFIER_META Constant for the META modifier that can be returned by JSEvent.
Number	MODIFIER_SHIFT Constant for the SHIFT modifier that can be returned by JSEvent.
String	NONE Constant returned by JSEvent.
String	RIGHTCLICK Constant returned by JSEvent.

Property Summary

Object	data A data object that specific events can set, a user can set data back to the system for events that supports this.
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Method Summary

String	getElementName() returns the name of the element, can be null if the form was the source of the event.
String	getFormName() returns the name of the form the element was placed on.
Number	getModifiers() Returns the modifiers of the event, see JSEvent.
Object	getSource() returns the source component/element of the event.
Date	getTimestamp() Returns the time the event occurred.
String	getType() returns the event type see the JSEvents constants what it can return.
Number	getX() Returns the x position of the event, relative to the component that fired it, if applicable.
Number	getY() Returns the y position of the event, relative to the component that fired it, if applicable.

Constants Details

ACTION
Constant returned by JSEvent.getType() in a method that is attached to an onAction event.

Returns

String

Sample

```
if (event.getType() == JSEvent.ACTION)
{
    // its an action event.
}
```

DATACHANGE

Constant returned by JSEvent.getType() in a method that is attached to an onDataChange event.

Returns

[String](#)

Sample

```
if (event.getType() == JSEvent.DATACHANGE)
{
    // its a data change event
}
```

DOUBLECLICK

Constant returned by JSEvent.getType() in a method that is attached to an onDoubleClick event.

Returns

[String](#)

Sample

```
if (event.getType() == JSEvent.DOUBLECLICK)
{
    // its a double click event.
}
```

FOCUSGAINED

Constant returned by JSEvent.getType() in a method that is attached to an onFocusGained or the forms onElementFocusGained event.

Returns

[String](#)

Sample

```
if (event.getType() == JSEvent.FOCUSGAINED)
{
    // its a focus gained event.
}
```

FOCUSLOST

Constant returned by JSEvent.getType() in a method that is attached to an onFocusLost or the forms onElementFocusLost event.

Returns

[String](#)

Sample

```
if (event.getType() == JSEvent.FOCUSLOST)
{
    // its a focus lost event.
}
```

FORM

Constant returned by JSEvent.getType() in a method that is attached to a form event (like onShow) or command (like onDeleteRecord)

Returns

[String](#)

Sample

```
if (event.getType() == JSEvent.FORM)
{
    // its a form event or command
}
```

MODIFIER_ALT

Constant for the ALT modifier that can be returned by JSEvent.getModifiers();

Returns

[Number](#)

Sample

```
//test if the SHIFT modifier is used.
if (event.getModifiers() & JSEvent.MODIFIER_SHIFT)
{
    //do shift action
}
```

MODIFIER_CTRL

Constant for the CTRL modifier that can be returned by JSEvent.getModifiers();

Returns

[Number](#)

Sample

```
//test if the SHIFT modifier is used.
if (event.getModifiers() & JSEvent.MODIFIER_SHIFT)
{
    //do shift action
}
```

MODIFIER_META

Constant for the META modifier that can be returned by JSEvent.getModifiers();

Returns

[Number](#)

Sample

```
//test if the SHIFT modifier is used.
if (event.getModifiers() & JSEvent.MODIFIER_SHIFT)
{
    //do shift action
}
```

MODIFIER_SHIFT

Constant for the SHIFT modifier that can be returned by JSEvent.getModifiers();

Returns

[Number](#)

Sample

```
//test if the SHIFT modifier is used.
if (event.getModifiers() & JSEvent.MODIFIER_SHIFT)
{
    //do shift action
}
```

NONE

Constant returned by `JSEvent.getType()` if the event is not used in a known event or command.

Returns[String](#)**Sample**

```
if (event.getType() == JSEvent.NONE)
{
    // type is not set.
}
```

RIGHTCLICK

Constant returned by `JSEvent.getType()` in a method that is attached to an `onRightClick` event.

Returns[String](#)**Sample**

```
if (event.getType() == JSEvent.RIGHTCLICK)
{
    // its a right click event.
}
```

Property Details

data

A data object that specific events can set, a user can set data back to the system for events that supports this.

Returns[Object](#)**Sample**

```
// A client design method that handles ondrag
if (event.getType() == JSEvent.ONDRAG)
{
    // the data is the selected elements array
    var elements = event.data;
    // only start a client design drag when there is 1 element
    if (elements.length == 1)
    {
        return true;
    }
}

// code for a data drag method
event.data = "drag me!";
return DRAGNDROP.COPY;

// code for a data drop method
var data = event.data;
elements[event.getElementName()].setText(data);
return true;
```

Method Details

getElementName[String](#) `getElementName()`

returns the name of the element, can be null if the form was the source of the event.

Returns

[String](#) - a String representing the element name.

Sample

```
if (event.getElementName() == 'myElement')
{
    elements[event.getElementName()].bgcolor = '#ff0000';
}
```

getFormName

[String](#) **getFormName ()**

returns the name of the form the element was placed on.

Returns

[String](#) - a String representing the form name.

Sample

```
forms[event.getFormName()].myFormMethod();
```

getModifiers

[Number](#) **getModifiers ()**

Returns the modifiers of the event, see JSEvent.MODIFIER_XXXX for the modifiers that can be returned.

Returns

[Number](#) - an int which holds the modifiers as a bitset.

Sample

```
//test if the SHIFT modifier is used.
if (event.getModifiers() & JSEvent.MODIFIER_SHIFT)
{
    //do shift action
}
```

getSource

[Object](#) **getSource ()**

returns the source component/element of the event.
If it has a name the getElementName() is the name of this component.

Returns

[Object](#) - an Object representing the source of this event.

Sample

```
// cast to runtime text field (change to another kind of type if you know the type)
/** @type {RuntimeTextField} */
var source = event.getSource();
var sourceDataProvider = source.getDataProviderID();
```

getTimestamp

[Date](#) **getTimestamp ()**

Returns the time the event occurred.

Returns

[Date](#) - a Date when this event happened.

Sample

```
event.getTimestamp();
```

getType

[String](#) **getType ()**

returns the event type see the JSEvents constants what it can return.
Plugins can create events with there own types.

Returns

[String](#) - a String representing the type of this event.

Sample

```
if (event.getType() == JSEvent.ACTION)
{
    // its an action event.
}
```

getX

[Number](#) **getX ()**

Returns the x position of the event, relative to the component that fired it, if applicable.
For example drag'n'drop events will set the x,y positions.

Returns

[Number](#) - an int representing the X position.

Sample

```
var x = event.getX();
var xPrevious = previousEvent.getX();
var movedXPixels = x -xPrevious;
```

getY

[Number](#) **getY ()**

Returns the y position of the event, relative to the component that fired it, if applicable.
For example drag'n'drop events will set the x,y positions.

Returns

[Number](#) - an int representing the Y position.

Sample

```
var y = event.getY();
var yPrevious = previousEvent.getY();
var movedYPixels = y -yPrevious;
```