

dialogs

The Dialogs plugin provides a few convenient functions to quickly show a dialog. It supports the following types of dialogs:

- Error dialog
- Info dialog
- Input dialog
- Question dialog
- Select dialog
- Warning dialog

Currently this plugin is only supported in the Smart Client. [ServoyForge](#) hosts a drop-in replacement for the Dialogs plugin adds support for the same type of Dialogs and this plugin, but then equally supported in both the Smart and Web Client. This Dialogs module can be found [here](#).

Method Summary

<code>String</code>	<code>showErrorDialog(dialogTitle, dialogMessage, buttonsText)</code>
	Shows a message dialog with the specified title, message and a customizable set of buttons.
<code>String</code>	<code>showInfoDialog(dialogTitle, dialogMessage, buttonsText)</code>
	Shows a message dialog with the specified title, message and a customizable set of buttons.
<code>String</code>	<code>showInputDialog()</code>
	Shows an input dialog where the user can enter data.
<code>String</code>	<code>showInputDialog(dialog_title)</code>
	Shows an input dialog where the user can enter data.
<code>String</code>	<code>showInputDialog(dialog_title, msg)</code>
	Shows an input dialog where the user can enter data.
<code>String</code>	<code>showInputDialog(dialog_title, msg, initialValue)</code>
	Shows an input dialog where the user can enter data.
<code>String</code>	<code>showQuestionDialog(dialogTitle, dialogMessage)</code>
	Shows a message dialog with the specified title, message and a customizable set of buttons.
<code>String</code>	<code>showQuestionDialog(dialogTitle, dialogMessage, buttonsText)</code>
	Shows a message dialog with the specified title, message and a customizable set of buttons.
<code>String</code>	<code>showSelectDialog(dialog_title, msg, optionArray)</code>
	Shows a selection dialog, where the user can select an entry from a list of options.
<code>String</code>	<code>showSelectDialog(dialog_title, msg, options)</code>
	Shows a selection dialog, where the user can select an entry from a list of options.
<code>String</code>	<code>showWarningDialog(dialogTitle, dialogMessage)</code>
	Shows a message dialog with the specified title, message and a customizable set of buttons.
<code>String</code>	<code>showWarningDialog(dialogTitle, dialogMessage, buttonsText)</code>
	Shows a message dialog with the specified title, message and a customizable set of buttons.

Method Details

showErrorDialog

`String showErrorDialog (dialogTitle, dialogMessage, buttonsText)`

Shows a message dialog with the specified title, message and a customizable set of buttons.

Parameters

`{String}` dialogTitle - Dialog title.
`{String}` dialogMessage - Dialog message.
`{String...}` buttonsText - Array of button texts.

Returns

`String`

Sample

```
// show dialog
var thePressedButton = plugins.dialogs.showErrorDialog('Title', 'Value not allowed', 'OK');
```

showInfoDialog

`String showInfoDialog (dialogTitle, dialogMessage, buttonsText)`

Shows a message dialog with the specified title, message and a customizable set of buttons.

Parameters

`{String}` dialogTitle - Dialog title.
`{String}` dialogMessage - Dialog message.
`{String...}` buttonsText - Array of button texts.

Returns**String****Sample**

```
//show dialog
var thePressedButton = plugins.dialogs.showInfoDialog('Title', 'Value not allowed','OK');
```

showInputDialog**String showInputDialog ()**

Shows an input dialog where the user can enter data. Returns the entered data, or nothing when canceled.

Returns**String****Sample**

```
//show input dialog ,returns nothing when canceled
var typedInput = plugins.dialogs.showInputDialog('Specify','Your name');
```

showInputDialog**String showInputDialog (dialog_title)**

Shows an input dialog where the user can enter data. Returns the entered data, or nothing when canceled.

Parameters{**String**} dialog_title**Returns****String****Sample**

```
//show input dialog ,returns nothing when canceled
var typedInput = plugins.dialogs.showInputDialog('Specify','Your name');
```

showInputDialog**String showInputDialog (dialog_title, msg)**

Shows an input dialog where the user can enter data. Returns the entered data, or nothing when canceled.

Parameters{**String**} dialog_title{**String**} msg**Returns****String****Sample**

```
//show input dialog ,returns nothing when canceled
var typedInput = plugins.dialogs.showInputDialog('Specify','Your name');
```

showInputDialog**String showInputDialog (dialog_title, msg, initialValue)**

Shows an input dialog where the user can enter data. Returns the entered data, or nothing when canceled.

Parameters{**String**} dialog_title{**String**} msg{**String**} initialValue**Returns****String**

Sample

```
//show input dialog ,returns nothing when canceled
var typedInput = plugins.dialogs.showInputDialog('Specify','Your name');
```

showQuestionDialog**String showQuestionDialog (dialogTitle, dialogMessage)**

Shows a message dialog with the specified title, message and a customizable set of buttons.

Parameters

{[String](#)} dialogTitle - Dialog title.
 {[String](#)} dialogMessage - Dialog message.

Returns[String](#)**Sample**

```
//show dialog
var thePressedButton = plugins.dialogs.showQuestionDialog('Title', 'Value not allowed','OK');
```

showQuestionDialog**String showQuestionDialog (dialogTitle, dialogMessage, buttonsText)**

Shows a message dialog with the specified title, message and a customizable set of buttons.

Parameters

{[String](#)} dialogTitle - Dialog title.
 {[String](#)} dialogMessage - Dialog message.
 {[String](#)...} buttonsText - Array of button texts.

Returns[String](#)**Sample**

```
//show dialog
var thePressedButton = plugins.dialogs.showQuestionDialog('Title', 'Value not allowed','OK');
```

showSelectDialog**String showSelectDialog (dialog_title, msg, optionArray)**

Shows a selection dialog, where the user can select an entry from a list of options. Returns the selected entry, or nothing when canceled.

Parameters

{[String](#)} dialog_title
 {[String](#)} msg
 {[Object](#)[] } optionArray

Returns[String](#)**Sample**

```
//show select,returns nothing when canceled
var selectedValue = plugins.dialogs.showSelectDialog('Select','please select a
name','jan','johan','sebastiaan');
//also possible to pass array with options
//var selectedValue = plugins.dialogs.showSelectDialog('Select','please select a name', new Array
('jan','johan','sebastiaan'));
```

showSelectDialog**String showSelectDialog (dialog_title, msg, options)**

Shows a selection dialog, where the user can select an entry from a list of options. Returns the selected entry, or nothing when canceled.

Parameters

{[String](#)} dialog_title
 {[String](#)} msg
 {[String](#)...} options

Returns`String`**Sample**

```
//show select, returns nothing when canceled
var selectedValue = plugins.dialogs.showSelectDialog('Select','please select a
name','jan','johan','sebastiaan');
//also possible to pass array with options
//var selectedValue = plugins.dialogs.showSelectDialog('Select','please select a name', new Array
('jan','johan','sebastiaan'));
```

showWarningDialog`String showWarningDialog (dialogTitle, dialogMessage)`

Shows a message dialog with the specified title, message and a customizable set of buttons.

Parameters

`{String} dialogTitle` - Dialog title.
`{String} dialogMessage` - Dialog message.

Returns`String`**Sample**

```
//show dialog
var thePressedButton = plugins.dialogs.showWarningDialog('Title', 'Value not allowed');
```

showWarningDialog`String showWarningDialog (dialogTitle, dialogMessage, buttonsText)`

Shows a message dialog with the specified title, message and a customizable set of buttons.

Parameters

`{String} dialogTitle` - Dialog title.
`{String} dialogMessage` - Dialog message.
`{String...} buttonsText` - Array of button texts.

Returns`String`**Sample**

```
//show dialog
var thePressedButton = plugins.dialogs.showWarningDialog('Title', 'Value not allowed', 'OK');
```